

Dejan Grba

NEW MEDIA ART LINKS

This is a selection of links to media art institutions, programs, artists, art groups and projects. Due to the complexity and diversity of media art and digital culture which impede the precise categorization by such criteria as technique, medium, type or genre, the sections include short descriptions and keywords, and the artists, art groups and projects are included according to their predominant poetic values which often qualify in more than one section. Some of the artists and art groups with highly diverse profiles are listed in several sections.

Conventions

The institutional and programme links are listed like this: Institution/Programme, Parent Institution, for example MAT (Media Arts and Technology), University of California at Santa Barbara.

Each artistic category consists of two sections: Context and Artists (Studios and Artists in Architecture, Design and Film). Context section includes a selection of links to the various contextual resources relevant in each category. Artists (Studios and Artists) section includes the links to the artists, art groups, studios and projects.

Links to the artists who use aliases are listed like this: Artist's Name / Alias, for example Curt Cloninger / Lab 404. Links to the artists' alternative web sites are listed like this: Name (Link 1) | Name (Link 2), for example Casey Reas | Casey Reas (GroupC).

Links to the art projects are listed like this: Artist's or Art Group's Name: Project Title, for example Arthur Elsenaar: Facial Hacking. Links to the art groups are listed like this: Art Group's Name (Names of its Members), for example Synthfarm (Vladimir Todorović & Andreas Schlegel). Names of the artists in the art groups with more than two members are listed with the first name initial(s) and surname, for example Reconnoitre (G. Baily, T. Corby & J. Mackenzie). Artists with no personal or official web sites are presented with the links to the available sources such as DAM, Wikipedia, Ubu Web, etc, listed like this: Artist's Name (Source), for example Edward Zajec (DAM).

New Media Art Resources

A selection of web platforms with indexes, databases, archives and other systematized resources in new media art, theory, digital culture and technology

Rose Goldsen Archive of New Media Art, Cornell University

Golan Levin: Dr. Reinhold Grether's Media Arts List (Netzwissenschaft)

Stephen Wilson: Intersections of Art, Technology, Science & Culture

Artists' Works

Art Festivals, Competitions, Shows
Art Organizations, Journals, Research Centers
Online Essays, Theory Resources, Syllabi
Bibliography

The Creators Project

Virginia Montecino: Cyber Culture Resources

Timelines and Histories of Media Art, Digital Culture and Technology

Technology

A Brief History of... (Computing History Resource ADaptation – CHRAD)

Barbara Flückiger: Timeline of Visual Effects, Computer Graphics, Computer Animation

Computer History Museum

Computing: The Human Experience (Grady and Jan Booch)

Computing History Timeline (Computing History Resource ADaptation – CHRAD)

Daniel Sevo: History of Computer Graphics

Electronic Musical Instrument 1870-1990

Entropy in Thermodynamics and Information Theory (Wikipedia)

History of Computer Animation (Wikipedia)

History of Computing

History of Computing Hardware (Wikipedia)

History of Information Theory (Wikipedia)

Information Theory (Wikipedia)

Matthew Ward: A (Spotty) History and Who's Who of Computer Graphics

Media History Project Timeline

Paul Heckbert: History of Computer Graphics

Piero Scaruffi: A Timeline of Artificial Intelligence

Piero Scaruffi: A Timeline of the Silicon Valley and Computers

Randall Packer & Ken Jordan (eds.): Multimedia: From Wagner to Virtual Reality (W.W. Norton & Co.)

Reuben Hoggett: A History of Cybernetic Animals and Early Robots

Reuben Hoggett: Robots in Art Timeline

Robert Hobbes: Internet Timeline

Skip Schiel: A History of Digital Technology

The Evolution of the Computer (Infographic)

The History of Programming Languages (O'Reilly)

The History of Tablet Computers (dipity)

The History of Tablet Computers (Wikipedia)

Timeline of Computer History (HitMill)

Photography

Early Visual Media

[Marcine Linder: History of Photography Timeline](#)

[Philip Greenspun: History of Photography Timeline](#)

[The Origins and History of Photography \(Ted's Photographics\)](#)

Film

[Chronology of Film History \(Digital History\)](#)

[Early Cinema Timeline \(EarlyCinema\)](#)

[Early Visual Media](#)

TV and Video

[History of Television \(Wikipedia\)](#)

[Radical Software](#)

[Video History Project](#)

Computer Games

[A Timeline of Video Game Controversies \(NCAC\)](#)

[History of Video Games \(BMI Gaming\)](#)

[History of Video Games \(Computerspielmuseum\)](#)

[History of Video Games \(Wikipedia\)](#)

Art

[A History of Art Involving DNA \(Ars Electronica\)](#)

[A History of Computer Art \(V&A Museum\)](#)

[Computer Art \(V&A Museum\)](#)

[Digital Art History \(Digital Art Museum\)](#)

[Digital Art Timeline \(WikiEduktor\)](#)

[Nick Lambert: A Basic Timeline of Art and Technology Through the 20th century](#)

[Wayne Carlson: A Critical History of Computer Graphics and Animation \(Department of Design, Ohio State University\)](#)

[Wayne Carlson: Historical Timeline of Computer Graphics and Animation \(Department of Design, Ohio State University\)](#)

Education Programs

[ADM \(School of Art, Design and Media\) Nanyang Technological University in Singapore](#)

[Ammerman Center for Art & Technology, Connecticut College](#)

[Art & Science, Universität für angewandte Kunst Vienna](#)

[Art & Technology, University of California at Santa Barbara](#)

[Art Academy of Trondheim](#)

Art and Technology Program, Ohio State University
Art and Technology Studies Program, School of the Art Institute of Chicago
Art Department, University of Michigan
Arts and Genomics Centre, University of Leiden
Arts Computation and Engineering, University of California at Irvine
ATEC (School of Arts, Technology and Emerging Communication), University of Texas in Dallas
Berkeley Center for New Media
Bio Art, School of Visual Arts, New York
CADRE Laboratory, San Jose State University
Carnegie Mellon University Art Department
CAST (Cultures of Arts, Science and Technology), Maastricht University
CAVS (Center for Advanced Visual Studies), MIT
Center for Research in Computers and the Arts, University of California at San Diego
CEMA (Centre for Electronic Media Art), Monash University
Computational Studio Arts, Goldsmiths University of London
Computer Art, CVPA Syracuse University
Computer Music Center, Columbia University
Conceptual/Information Arts, San Francisco State University
CRiSAP (Creative Research into Sound Arts Practice), University of the Arts London
Crucible Studios, Helsinki School of Art and Design
Department of Digital Arts, Pratt Institute
Department of Visualization, Texas A&M University
Design and Computation Arts, Concordia University
Design and Media, University of California at Los Angeles
Design and Technology Program, Parsons College of Art
Design Interactions, Royal College of Art
Digital Art, Interdisciplinary Studies, University of the Arts in Belgrade
Digital Media, Rhode Island School of Design
Digital Worlds Institute, University of Florida
Digitale Klasse, UdK Berlin
DXArts (Center for Digital Arts and Experimental Media), University of Washington
Ecole Supérieure d'Art d'Aix-en-Provence
Electronic Visualization Laboratory, University of Illinois
European Graduate School, Saas-Fee
Georgia Institute of Technology, Literature Communication and Culture
Generative Design Lab, Milan Polytechnic University
Graphics and Imaging Laboratory, University of Washington
Hacker School, New York
Hexagram Institute for Research-Creation in Media Arts and Technologies, Concordia University
IAMAS (International Academy of Media Arts and Sciences)
iCinema, University of New South Wales

i-DAT, University of Plymouth
iEAR (Integrated Electronic Arts at Rensselaer), Rensselaer Polytechnic Institute
Institute for the Arts, Arizona State University
Integrated Media, Emily Carr College
Integrated Media, Hunter College
Interactive Media Program, University of Southern California
Interdisciplinary Computer Science, Mills College
Intermedia, University of Oslo
ITP (Interactive Telecommunications Program), Tisch School of Arts, New York University
Kunsthochschule für Medien Köln
LA Game Space, Center for Videogame Art, Design and Research
Le Fresnoy Studio National des Arts Contemporains
MA ADM (MA Architecture and Digital Media), University of Westminster
MAT (Media Arts and Technology), University of California at Santa Barbara
Media & Interaction Design, ECAL/Ecole cantonale d'art de Lausanne
Media Design, HEAD Genève
Media Lab, Massachusetts Institute of Technology
Media Studies, State University of New York at Buffalo
Merz Akademie, Hochschule für Gestaltung, Kunst und Medien, Stuttgart
Michael Naimark & Mark Tribe (eds.): Directory of Art & Technology Education Programs
Oxford Internet Institute
Planetary Collegium
School for Poetic Computation, New York
School of Arts, Design and Architecture, Aalto University
School of Machines, Making & Make-Believe, Berlin
School of Visual Arts, New York
Srishti School of Art, Design and Technology
Swinborne University of Technology
Technoculture Program, University of California at Davis
Transart Institute, Donau University
UCLA Design Media Art, University of California at Los Angeles
Umea Academy of Fine Arts
University of California at Santa Cruz

Research Centers, Platforms and Organizations

A selection of research centers, platforms and organizations

AADN (Arts et Cultures Numériques)

Abandon Normal Devices

ACM SIGGRAPH (Association for Computing Machinery's Special Interest Group on Computer Graphics and Interactive Techniques)

Acoustic Space Lab

ADA (Archive of Digital Art)

Aksioma Institute for Contemporary Art, Ljubljana

Algorithmic.net (Christopher Ariza)

ANAT (Australian Network for Art and Technology)

Archive of Digital Art (former Database of Virtual Art)

Art & Science Collaborations, Inc.

Art + Technology Lab at LACMA

Art Center Nabi

Art Science Group

Art Science Node

Art Science Research Lab

aRT+sCIENCE

Artists and Machine Intelligence (AMI) Google

Artists and Machine Intelligence (AMI) Blog

Artists in Labs

Arts Catalyst

Arts@CERN

Artsactive

Atelier Nord

Atlantic Center for the Arts

ATNE, Art and Technology New England

Audiovisual Academy

AXIOM Center for New and Experimental Media

BAM (Instituut voor beeldende, audiovisuele en mediakunst)

Banff New Media Institute

Beall Center for Art and Technology

BEK (Bergen Center for Electronic Arts)

Berkeley Center for New Media

BioArt Initiative at Rensselaer, Troy

C³ (Center for Culture and Communication)

CADRE Laboratory for New Media

Capsula [Art, Science, Nature]

CCA Kitakyushu

Center for PostNatural History

CHART (Computers and the History of Art Group)

CIANT (International Centre for Art and New Technologies)

CINQ (Consortium en Innovation Numerique du Quebec)

CODAME ART+TECH

Code & Form
Computer Arts Society
Computergraphica
Copenhagen Institute of Interaction Design
Creative Applications Network
Creative Capital
Creative Clusters
Creative Disturbance
CRUMB (Curatorial Resource for New Media Bliss)
CYLAND
D:GP (Center for Design and Geopolitics)
Danube University Krems
Data is Nature
De WAAG
Deep Lab
Design Interactions at the RCA
Digicult
Digital Art Center Taipei
Digital Art Source
Digital Artists Handbook
Digital Performance Institute
Digitalarti
Disonancias
Disruption Network Lab
Dorkbot
Eastern Bloc
Edith Russ Haus für Medienkunst
Electronic Frontier Foundation
EMAN/EMARE
EMPAC (The Curtis R. Priem Experimental Media and Performing Arts Center)
Eyebeam
Faces
FACT (Foundation for Art and Creative Technology)
Franklin Furnace
Free Software Foundation
Futurefield
GAFFTA (Gray Area Foundation for the Arts)
generative.net
Generator.x
Gray Area
Gray Area (YouTube)

Gulbenkian Foundation
Hackaday
Hackerspaces
HacKIDemia
Hangar
Harvestworks Media Arts Center
HASTAC (Humanities, Arts, Science and Technology Advanced Laboratory)
HAT (The Humanities/Art/Technology Research Center)
Hexagram
High-Low Tech, MIT
HMKV (Hartware MedienKunstVerein)
HONF (The House of Natural Fiber Yogyakarta New Media Art Laboratory)
iCinema Centre for Interactive Cinema Research
iMAL (interactive Media Art Laboratory)
IMéRA (L'institut d'études avancées d'Aix-Marseille)
Impact
Information Aesthetics
Institute of Electronic Music and Acoustics
Institute of Network Cultures
InterAccess Electronic Media Arts Centre
Interactive Institute
Interdisciplinary Arts Council, Columbia University
International Digital Media and Arts Association
IRCAM (Institute de Recherche et Coordination Acoustique/Musique)
ISAMA (The International Society of the Arts, Mathematics, and Architecture)
Israeli Center for Digital Art
Kitchen Budapest
Kontejner
kuda.org
Laboral Centre for Art and Industrial Creation
Laboratorio Arte Alameda
Laboratory Art Beijing
LABS (Leonardo ABstracts Service)
LAB^{TP} (Life Art Biopolitics Theory Practice)
Langlois Foundation
Le Laboratoire
Leonardo /ISAST
Link Center for the Arts of the Information Age
Link Editions
Ljudmila (Ljubljana Digital Media Lab)
Machine Project

MARCEL (Multimedia Art Research Centres and Electronic Laboratories)
MECAD (El Media Centr d'Art i Disseny)
Media Art History
Media Art Platform
Media, Arts and Research Studies Lab
Media.Art.Research, Ludwig Boltzman Institute
MediaLAB Amsterdam
Medialab Madrid
Mediamatic
MEDIATE
Mindship International
MIT Media Lab
Mixed Reality Lab
Monoskop
Nabi Art Center
Nesta
Nettime
Netzspannung
Neural
New Media Art Project Network (2000-2010)
New Media Caucus
New Media Scotland
Newmediaart.eu (Dominique Moulon)
NewmediaFIX
NIMk (Nederlands Instituut voor Mediakunst)
NOEMA
NTT InterCommunication Center (ICC)
OBORO
OLATS (l'Observatoire Leonardo pour les Arts et les Techno-Sciences)
OpenLab
RealTime
Research Group in Interactive and/or Digital Art and Technology (GRATIN)
Rhizome
Runme.org
Sammlung Netzkunst
SANDWICH
SCAN
Science & the Arts, City University New York
Science Arts Programmes, Wellcome Trust
Seconde Nature
Share Lab

Signal Culture
SMARTlab Digital Media Center
Sonic Acts
Space Sciences Art Residencies, UC Berkeley
Spektrum
STARTS (Science, Technology, and the ARTS)
STEIM (Studio for Electro-Instrumental Music)
Studio for Creative Inquiry, Carnegie Mellon University
StudioLab
Subtle Technologies
Synapse Art Science Collaborations
Synergetica
tagc (The Art & Genomics Centre)
TechShop
Tesla, University College London
The Creators Project
The Finnish Society of Bioart
The Institute of Unnecessary Research
The LAB
The Leonardo
Topological Media Lab, Concordia University
TransGenesis
Turbulence
UNESCO Digital Arts Portal
Upgrade!
V2_ Institute for the Unstable Media
Video Pool Media Arts Centre
Virtueel Platform
Visual Complexity (Manuel Lima)
Vooruit
We Make Money Not Art
We Need Money Not Art
Werkleitz Centre for Media Art
WRO
YLEM
ZER01
ZKM Center for Art and Media

Museums, Galleries and Collections

A selection of museums, galleries, repositories and collections of new media art

Ars Electronica Center
Artport Whitney Museum of American Art
ArtScience Museum Singapore
Assemblage: The Women's New Media Gallery (Archived)
Beall Center for Art + Technology
Bild-rausch International Online Database for Women Media Art
Bitforms
Boston Cyberarts Gallery
Bryce Wolkowitz Gallery
C3 Collection
CCA Kitakyushu Gallery
CCCB (Centre de Cultura Contemporània de Barcelona)
CompArt Database of Digital Art
Computer Fine Arts Collection
Computerspielemuseum
Creative Capital Artist Projects
DAM (Digital Art Museum)
De WAAG Projects
DIA Art Foundation Artists' Web Projects
Digital Art Source
Digital Craft
E:vent Gallery
Edith Russ Site for Media Art
Expenmenta
Exploratorium
Eyebeam Projects
Fabio Paris Art Gallery
Fringe Gallery
Galerie Numeriscausa
GAMA (Gateway to Archives of Media Art)
Generator
Generator.x
GV Art Gallery
Heike Werner Galerie für Computerkunst und Neue Fotografie
HeK (House of Electronic Arts Basel)
iMAL Artists and Works
Intermedia Art, TATE
ITS-Z1
Java Museum
Kapelica Gallery
Kinetica

Kontejner
Laboral Centre for Art and Industrial Creation
Leonardo Gallery
Media Art Net
Medialab Madrid Exhibitions
Microbial Art
Molior
Netzspannung Archive
New Media Encyclopedia (Centre Pompidou)
New Museum
New York Digital Salon
NTT InterCommunication Center
Postmasters Gallery
Rhizome ArtBase
Science Gallery
SFMOMA Media Arts
SITO
Soundtoys
Synapse Gallery
Tank TV
Tate Intermedia Art
The Arts Catalyst
The Digital Pocket Gallery
THE THING Archives
UNESCO Digital Arts Portal
Unpainted Air Fair
V2_ Institute for the Unstable Media Archive
Walker Art Center Gallery 9
Web Net Museum
Women in Media Arts (Ars Electronica)
YLEM Gallery
ZKM Center for Art and Media

Magazines and Blogs

A selection of online magazines and other online periodicals in new media art and digital culture

[a mínima](#)

[Artciencia](#)

[artificial.dk](#)

[BioCoder](#)

Craftzine
Creative Applications Network
Creative Disturbance
DataisNature
Digitalarti
Digital Creativity
Game Studies
HOLO Magazine
Hz
JAR (Journal for Artistic Research)
Leonardo Electronic Almanac
Leonardo Journal
Machinimag
Make Magazine
Mute
Networked Performance
Neural
NewmediaFIX
Pixelsumo
Platform (Journal of Media and Communication)
Random
SWITCH
Vague Terrain

Festivals and Conferences

A selection of festivals, conferences and symposia in new media art

01SJ
Abstraction Now
ACM Sandbox (2006-2008)
ACM SIGGRAPH
ACT Festival
Alpha-ville
AND (Abandon Normal Devices)
Animation Hagenberg
Art & Code
Ars Electronica
Art Futura
Artefact
Arts, Design and Virtual Worlds

AV Festival
Betwixt
BIAN (International Digital Arts Biennial)
Bio-Fiction: Science Art Film Festival
Beijing Media Art Biennale
Boston Cyberarts Festival
Bridges - Math Art Conference
BYOB (Bring Your Own Beamer)
CairoTronica
Cellsbutton - Yogyakarta International Media Art Festival
Chaos Communication Congress
Cimatics
Conflux
CTM
CYFEST (CYBERFEST)
DeTao-Node: Consciousness Reframed Conference
DASER (DC Art Science Evening Rendezvous) @ YouTube
Day for Night
DEAF (Dutch Electronic Art Festival)
Digital Art Festival Taipei
Dis-Patch (2002-2010)
Dorkbot
Electro Fringe
Electrohype
ELEKTRA
EMAF (European Media Art Festival Osnabrück)
Enter
Experimenta
EYEO
Festival Internacional de la Imagen
FIBER
FILE (Electronic Language International Festival)
Film and Video Umbrella
FITC (Future. Innovation. Technology. Creativity.)
Future Everything
Games For Change
Generative Art International Conference
GLI.TC/H
Images Festival
IMDA / MIAN (International Marketplace For Digital Arts)
Impakt Festival

Interface Politics
Interferenze
Internet Age Media Weekend
ISEA (International Society for the Electronic Arts)
Japan Media Art Festival
KEF (Festival kratke elektronske forme / Short Electronic Form Festival)
Kikk
LASER (Leonardo Art/Science Evening Rendezvous)
LASER SF/Stanford @ YouTube
LASER UCLA @ Vimeo
Lift
LISA (Leaders in Software and Art)
LISA @ YouTube
LoveBytes
Maker Faire
Mal au Pixel
Mapping Festival
Media Art History Festivals
Media City Seoul Biennial
Miami New Media Festival
Mirage
Multimedia Art Asia Pacific
NEoN Digital Arts Festival
Next 5 Minutes
NODE
Nuits sonores
OFFF
onedotzero
OpenVis Conference
Piemonte Share Festival
Piksel
Pixelache
Pixxelpoint
Read_Me
Resonate
Screen City Biennial
Share Conference Belgrade (2010-2011)
Shift Electronic Arts Festival
SIGMAA-ARTS (Special Interest Group on Mathematics and the Arts)
Sónar International Festival of Advanced Music and Multimedia Art
Sonic Acts

Spark Festival of Electronic Music and Arts
STRAND: Going Digital and On Architecture Conferences
STRP
Stuttgarter Filmwinter
Subtle Technologies
Takeaway
Technarte
The Conference
The Gray Area Festival
The Next Hope
The Wrong - New Digital Art Biennale
TodaysArt - Festival
TodaysArt - Organization
Transitio MX
Transmediale
Vector Festival
Videomedija
Videonale
Visualized
We Are Europe
Webstock
Weird Reality
WRO Biennale
xCoAx
ZEMOS98

Awards

A selection of awards offered in the field of new media art and research

Buckminster Fuller Challenge
DevArt
Future Everything Award
Prix Ars Electronica
VIDA Art and Artificial Life International Awards

Authors

A selection of prominent authors, theorists and curators in new media art and digital culture

Alexander Galloway
Charlie Gere

Christiane Paul
Clay Shirky
Daphne Dragona
Darko Fritz
Domenico Quaranta
Donna Haraway
Edward A. Shanken
Erkki Huhtamo
Eugene Thacker
Frank Popper (Wikipedia)
Friedrich A. Kittler
Geert Lovink
Grant D. Taylor
Ian Bogost
Jack Burnham
Jesper Juul
Johnny Ryan
Julian Stallabras
Lawrence Lessig
Lev Manovich
Manuel Castells
Mark B.N. Hansen
Marshall McLuhan
Michael Hardt
Noah Wardrip-Fruin
Oliver Grau
Patrick Schumacher
Paul A. Fishwick
Paul Virilio
Ron Burnett
Roy Ascott
Sherry Turkle
Siegfried Zielinski
Stephen Wilson
Steve Dixon (Wikipedia)
Theodore Roszak (Wikipedia)
Thomas Dreher
Victor Burgin
Wolfgang Welsch

Software

A selection of free and open source programming languages, platforms and environments in new media art production

Context

Black Girls Code

Code.org

Codecademy

CoderDojo

Dataflow Programming (Wikipedia)

dyne.org (Free Software Foundry)

DZone Snippets (Source Code Repository)

EasyWeb (Software Research Platform)

Girls Who Code

Distributed Revision Control and Source Code Management

Git

Git Immersion

GitHub

Sound Editing Programs

Audacity (Audio Recording and Editing Software)

Baudline (Sound Visualization and Analysis Tool)

Nodal (Generative Music Software)

sndpeek (Real-Time Audio Visualization Tool)

Sonic Visualiser (Sound Visualization and Analysis Tool)

TAPESTREA (Environmental Audio Tool)

WaveSurfer (Sound Visualization and Manipulation Tool)

Imaging Programs

GraphicsMagick

Hugin (Panorama Photo Stitcher)

ImageJ

ImageMagick

Inkscape (Vector Graphics Editor)

Video Editing and Processing

Avidemux (Video Editing)

AviSynth (Video Editing Frameserver)

AviSynth+ (Video Editing Frameserver)

FFmpeg

[FFmpeg Wiki](#)

[Magic Lantern \(Functionality add-on for Canon DSLR Cameras\)](#)

[VideoLAN Movie Creator \(Video Editing\)](#)

[Video Projection Tool \(Mapped Projection\)](#)

[Video Projection Tool Manual \(Mapped Projection\)](#)

[VirtualDub \(Video Capture and Processing Tool\)](#)

Computer Vision, Image and Video Analysis, Motion Tracking

[Clarifai](#)

[Computer Vision, Carnegie-Mellon University](#)

[Computer Vision for Artists and Designers](#)

[OpenCV](#)

[Tracker](#)

[Wekinator](#)

Audio Programming Languages and Environments

[\(fluxus\) \[sa trenutnim odzivom \(Live Coding\)\]](#)

[Chuck \(Audio Programming Language\) \[sa trenutnim odzivom \(Live Coding\)\]](#)

[Chsound](#)

[Faust \(Functional Audio Stream\) \[sa trenutnim odzivom \(Live Coding\)\]](#)

[Gibber \[sa trenutnim odzivom \(Live Coding\)\]](#)

[MUSIC-N \(Wikipedia\)](#)

[Overtone \(Open Source Audio Environment\) \[sa trenutnim odzivom \(Live Coding\)\]](#)

[SuperCollider \(Audio Synthesis Programming Language\) \[sa trenutnim odzivom \(Live Coding\)\]](#)

[Tidal \[sa trenutnim odzivom \(Live Coding\)\]](#)

[TOPLAP \[sa trenutnim odzivom \(Live Coding\)\]](#)

[urMus \[sa trenutnim odzivom \(Live Coding\)\]](#)

Data Visualization / Infographics

Programs

[Circos](#)

[Cytoscape](#)

[Gephi](#)

[NodeBox](#)

[OpenRefine](#)

[RapidMiner \(Data Mining, Analytics and Visualization\)](#)

[Tableau Public](#)

Bookmarklets

[NVD3.js](#)

[SVG Crowbar](#)

Libraries

[Arbor.js](#)

[Chroma.js](#)

[Cubism.js](#)

[D3.js](#)

[Dance.js](#)

[Data.js](#)

[Envision.js](#)

[Google Charts](#)

[Kartograph](#)

[Leaflet](#)

[Miso](#)

[Modest Maps](#)

[Paper.js](#)

[Peity](#)

[PhiloGL](#)

[Polymaps](#)

[Prefuse](#)

[prefuse flare \(Data Visualization\)](#)

[Protovis](#)

[Raphaël](#)

[React](#)

[Recline](#)

[Rickshaw](#)

[Sigma.js](#)

[Tabula](#)

[Tangle](#)

[TimelineJS](#)

[Unfolding](#)

[Vega](#)

Programming Languages

[GDL \(GNU Data Language\)](#)

[GNU Octave](#)

[List of Information Graphics Software \(Wikipedia\)](#)

[R \(Data Visualization\)](#)

[The R Project for Statistical Computing](#)

Toolkits

[JavaScript InfoVis Toolkit](#)

Web Services

[CartoDB](#)

[Colorbrewer](#)
[GeoCommons](#)
[Google Fusion Tables](#)
[I Want Hue](#)
[Many Eyes](#)
[MapBox](#)
[Mister Nester](#)
[Mr. Data Converter](#)
[Quadrigram](#)

[Stilometry](#)
[JGAAP](#)
[Signature](#)

Programming IDE and PDE

[Eclipse \(Programming Development Environment\)](#)
[EyesWeb \(Programming Development Environment\)](#)
[Polycode \(Programming Framework\)](#)

Visual Programming Languages and Environments

[jMax](#)
[Max \(Wikipedia\)](#)
[NodeWebba](#)
[NodeWebba \(GitHub\)](#)
[Pure Data](#)
[Scratch](#)
[TouchDesigner](#)
[VL](#)
[vVVV](#)
[Wikipedia: List of Visual Programming Languages](#)

Live Coding

[CodeHint](#)
[Conception](#)
[Field](#)
[LiveCode](#)
[Livecodelab](#)
[Shadertoy](#)

Programming Languages and Environments

[Cinder \(C++ Library\)](#)
[Context Free Design Grammar](#)

Hackety Hack! (Ruby)

Haxe (Cross-platform Toolkit)

Rust

Wiring (Programming Framework for Microcontrollers)

OpenGL

OpenGL

Python

Python (Programming Language)

Python Mode for Processing

Processing

Creative Coding (Processing)

Daniel Shiffman: Learning Processing

Daniel Shiffman: Processing Workshop

Daniel Shiffman: The Nature of Code (Processing)

Daniel Shiffman: Programming from A to Z (Java)

Mobile Processing (Programming Language and Environment)

OpenProcessing

Python Mode for Processing

Processing (Programming Language and Environment)

Programming Libraries and Frameworks

d3.js (JavaScript Library)

deeplearn.js (JavaScript Library)

Magenta.js

Node.js

robot.js (JavaScript Library for Node.js) (GitHub)

robot.js (JavaScript Library for Node.js)

openFrameworks (C++ Coding Toolkit)

ofxAddons (openFrameworks Libraries Repository)

p5.js

Paper.js (JavaScript Library)

pocode

Processing.js (JavaScript Library)

Raphaël (JavaScript Library)

TensorFlow.js

three.js (JavaScript Library)

3D

Blender

BRL-CAD

[DAZ 3D](#)

[Google SketchUp](#)

[Softimage|XSI Mod Tool](#)

[Structure Synth](#)

Hardware

A selection of open source, compact hardware devices in new media art

General

[Soft Robotics Toolkit](#)

2D Printers

[Makeblock XY Plotter Robot Kit v2.0](#)

[MakeBlock XY-Plotter Robot Kit v2.0 \(With Electronics\) - RobotShop](#)

3D Scanners

[DAVID](#)

[DepthKit](#)

[Intel RealSense](#)

[Kinect](#)

[Orbbec](#)

[Photogrammetry Resources](#)

3D Printers

[Airwolf 3D Printers](#)

[MakerBot](#)

[Ultimaker](#)

3D Services

[3D Hubs](#)

[FabHub](#)

[TPB Physibles](#)

Arduino

[123D Circuits](#)

[Arduino](#)

[Freeduino \(Index of Arduino and Freeduino Knowledge\)](#)

[codebender](#)

Microcontrollers and CoS

[BasicX](#)

[BITalino](#)
[Embedded Pi](#)
[Fab@Home](#)
[Fritzing](#)
[I-CubeX](#)
[Intel Galileo](#)
[Lantronix Communication](#)
[littleBits](#)
[Pandaboard \(Single-board Computer\)](#)
[PIC Chip](#)
[Raspberry Pi](#)
[RepRap](#)
[Teensy](#)
[Tini Micro Controllers](#)
[WeIO](#)
[Wikipedia: Comparison of Single-board Computers](#)

Computer Art Pioneers

Computer and new media art from the 1950's to the 1990's

Context

[Computer Art Pioneers: Events \(Database of Digital Art\)](#)

[Computer Art Pioneers: Publications \(Database of Digital Art\)](#)

[Cybernetic Serendipity](#)

[Cybernetic Serendipity \(Monoskop\)](#)

[Ivan Moscovich \(Wikipedia\)](#)

[Josef Albers](#)

[Linda Lauro Lazin: Significant Early CG Artists](#)

[Max Bense \(Monoskop\)](#)

[New Tendencies: Artist Biographies](#)

[New Tendencies: Bit International \(ZKM\)](#)

[New Tendencies \(Monoskop\)](#)

[Nove tendencije \(Wikipedia\)](#)

[Nick Lambert: A Critical Examination of "Computer Art"™](#)

[Ruth Leavitt: Artist and Computer \(Atari Archives\)](#)

[Sol LeWitt \(MoMA\)](#)

[Thomas Dreher: Geschichte der Computerkunst \(IASOnline NetArt \)](#)

[Victor Vasarely](#)

[Visual Aesthetics in Early Computing \(1950-1980\) \(Translab\)](#)

Artists: First Wave

A. Michael Noll

A. Michael Noll (Monoskop)

Aaron Marcus (V&A Museum)

Aaron Marcus (Artist and Computer)

Auro Lecci (Database of Digital Art)

Aron Warszawski (Database of Digital Art)

Anton Zöttl (Database of Digital Art)

Ann H. Murray (Artist and Computer)

Alessandro Carlini

Aldo Giorgini (Artist and Computer)

Alan Sutcliffe (Database of Digital Art)

Béla Julesz (Wikipedia)

Béla Julesz (Monoskop)

Ben F. Laposky (Wikipedia)

Bernhard Schneider (Database of Digital Art)

Charles Csuri 1

Charles Csuri 2

Charles Csuri (Monoskop)

Christopher William Tyler (Artist and Computer)

Colette & Charles Bangert (Artist and Computer)

Compos 68 (Monoskop)

Compos 68 (Database of Digital Art)

CTG (CompArt)

CTG 1966-1969 (Flickr)

Darel D. Eschbach (Database of Digital Art)

Desmond Paul Henry

Donald K. Robbins (Database of Digital Art)

Duane Michael Palyka (Database of Digital Art)

Eduardo Mac Entyre (Database of Digital Art)

Edward Ihnatowicz

Edward Ihnatowicz (CompArt)

Edward Zajac: Simulation of a Two-Giro Gravity Attitude Control System (YouTube)

Edward Zajec

Edward Zajec (DAM)

Evan Harris Walker (Database of Digital Art)

Frank Böttger (Heike Werner Gallery for Computer Art and New Photography)

Frank Böttger (Database of Digital Art)

Frieder Nake (CompArt)

Frieder Nake (Monoskop)

GAIV (Groupe Art et Informatique de Vincennes) (Database of Digital Art)

Georg Nees (CompArt)
Georg Nees (Monoskop)
Gordon Pask Archive
Gordon Pask (Wikipedia)
H. Philip Peterson
Herbert W. Franke
Herbert W. Franke (CompArt)
Hiroshi Kawano (Database of Digital Art)
Horst Bartnig (Wikipedia)
Ivan L. Finkle (Database of Digital Art)
Jacques Palumbo (Artist and Computer)
James Seawright 1
James Seawright 2
James Whitney (Wikipedia)
Joan Truckenbrod (DAM)
Joel Chadabe
John Whitney Sr. 1
John Whitney Sr. 2
Jean-Pierre Hébert
Jose Luis Alexanco (CompArt)
José María Yturralde (Database of Digital Art)
Joseph Scala (Artist and Computer)
Joseph Ziegler (Database of Digital Art)
Juraj Bartusz (Monoskop)
Karl Otto Götz (CompArt)
Karl Otto Götz (Wikipedia)
Karen E. Huff (Artist and Computer)
Ken Knowlton 1
Ken Knowlton 2
Ken Knowlton (Artist and Computer)
Kerry Strand
Kurd Alsleben
Larry Elin (Artist and Computer)
Laurence Press (Artist and Computer)
Leslie Mezei (Monoskop)
Leslie Mezei (Artist and Computer)
Lejaren Hiller (Wikipedia)
Lillian F. Schwartz
Lillian F. Schwartz (Monoskop)
Lloyd Sumner (Database of Digital Art)
Manfred Mohr

Manfred R. Schroeder (Database of Digital Art)
Manuel Barbadillo (Atari Archives)
Marc Adrian
Max Mathews (Wikipedia)
MBB Computer Graphics (Database of Digital Art)
Miljenenko Horvat (Artist and Computer)
Maughan Sterling Mason (Database of Digital Art)
Otto Beckmann
Patsy Scala (Artist and Computer)
Paul Brown
Petar Milojević
Peter Foldes (Monoskop)
Peter Foldes (Wikipedia)
Robert Mallery
Robert Mallery (Artist and Computer)
Roger Vilder (Artist and Computer)
Roger Vilder (Database of Digital Art)
Rolf Wölk (Database of Digital Art)
Ruth Leavitt (Artist and Computer)
Stan VanDerBeek
Stan VanDerBeek-Kenneth Knowlton Movies (Engineering and Technology History Wiki)
Sture Johannesson (Database of Digital Art)
Sylvia Roubaud (Heike Werner Gallery for Computer Art and New Photography)
Sylvia Roubaud (Database of Digital Art)
Tomislav Mikulic (Database of Digital Art)
Tony Longson (Artist and Computer)
Vera Molnar
Vera Molnar (Artist and Computer)
Vera Molnar (DAM)
Vicky Chaet (Artist and Computer)
Vilko Žiljak (Database of Digital Art)
Vladimir Bonačić 1
Vladimir Bonačić 2
Vladimir Bonačić (Monoskop)
Waldemar Cordeiro (Database of Digital Art)
Wen-Ying Tsai (Database of Digital Art)
Wen-Ying Tsai (WikiArt)
Wen-Ying Tsai Art and Science Foundation
William Fetter (Southern Illinois University)
William J. Kolomyjec (Atari Archive)
William J. Kolomyjec (CompArt)

Zdeněk Sýkora (Monoskop)

Zoran Radović

Artists: Second Wave

David Em

George Legrady

Gerhard Mantz

Harold Cohen

Harold Cohen: AARON

Horst Rave

James Faure Walker (DAM)

Jeremy Gardiner (DAM)

Larry Cuba

Laurence Gartel (DAM)

Luc Courchesne

Lynn Hershman Leeson (DAM)

Mark Wilson

Mike King (DAM)

Peter Beyls

Rejane Spitz (DAM)

Steve Bell (DAM)

Steve DiPaola

Sue Gollifer (DAM)

Thomas A. DeFanti

William Latham

Yoichiro Kawaguchi (DAM)

Yoichiro Kawaguchi (Database of Digital Art)

Yoshiyuki Abe

Yoshiyuki Abe (DAM)

Yoshiyuki Abe (Database of Digital Art)

Imaging

Projects, installations and experiments primarily based upon digital imaging, data visualization, data mapping and infographics (keywords: 2D and 3D Digital Imaging, Digital Photography)

Context

[Bernd & Hilla Becher \(Wikipedia\)](#)

[Catherine Yass \(Tate\)](#)

[Chuck Close](#)

[Computer Vision \(Wikipedia\)](#)

Crystallized Skins

Dejan Grba: Early Analogue and Digital Video Morphing

Digital Image Processing (Wikipedia)

Dr John Tchalenko: Drawing and Cognition (Camberwell College of Arts)

Eadward Muybridge

Étienne-Jules Marey

Femto-Photography

Francis Galton (Media Art Net)

Gigapxl Project

Google Arts & Culture

Light-field Camera (Wikipedia)

Marcus Harvey: Myra (Wikipedia)

Megapixels to Eequal 35mm Film

Oksana Mas

Photosynth

Resolution of the Human Eye

Roman Opalka

Scanography (Wikipedia)

Sketchpad (Understanding Computers: Computer Images, Time-Life Books)

Super-Resolution (Wikipedia)

Artists

Adam Magyar

Addie Wagenknecht

AES (T. Arzamasova, L. Evzovitch & E. Svyatsky)

Akira Wakita

Ahree Lee

Alan Butler

Alex Jarrett: Degree Confluence

Alexa Wright

Alexa Wright

Alexander Apóstol

Alvaro Cassinelli: Khronos Projector

Amanda Cox

Andrea Polli

Andreas Baumgartner

Andreas Gefeller

Andreas Gursky (Matthew Marks Gallery)

Andreas Gursky (Wikipedia)

Andreas Müller-Pohle

Andy Lomas

Angelika Böck
Anne Spalter
Anthony Aziz & Sammy Cucher
Antoine Geiger
ART+COM: Terravision
Artie Vierkant
Ben Fry
Ben Gest
Bill Cheswick
Brendan Dawes
Brendan Dawes: Cinema Redux
Bruce Chechetsky
Carnovsky
Casey Reas
Casey Reas (GroupC)
Cornelia Sollfrank
Craig Kalpakjian
Daniel Brown
Daniel Lee
Daniel Temkin
David Small
Donna Cox
Dylan Mason
Dylan Mason - Blog
Eelco Brand
Ellen Sandor / (art)ⁿ
Erik Johansson
Eva Lauterlein
Exploratorium & Stamen Design: Cabspotting Project
Florian Maier-Aichen
Friederike van Lawick & Hans Müller
George Legrady
Gerhard Mantz
Gero Gries
Graham Fink
Grégory Chatonsky
Hans Dehlinger
Heather Barnett
Hiroyuki Masuyama
Idris Khan
Inez van Lamsweerde & Vinoodh Matadin

Inez van Lamsweerde & Vinoodh Matadin (Wikipedia)
Ingo Günther: Worldprocessor
James George
Jaq Chartier
Jared Tarbell
Jared Tarbell: Levitated – The Exploration of Computation
Jason Salavon
Jenny Odell
Jim Andrews
Jim Campbell
Jochem Hendricks
Jonathan Harris
Jonathan Puckey
Jonty Hurwitz
Joseph Nechvatal
Justin Ponmany (Bose Pacia)
Kate Nichols
Kenichi Okada
Kim Asendorf
Kohei Nawa
Kyle McDonald
Marc Lafia
Marcin Ignac
Marcos Weskamp
Margi Geerlinks
Martin Dörbaum
Mary Flanagan
Matt Richardson
Michael Aschauer
Michael Najjar
Michael Reisch
Michel Paysant
Nancy Burson
Nathalie Miebach
Nobuhiro Nakanishi
Norimichi Hirakawa
Pablo Garcia
Patricio Gonzalez Vivo
Patrick Tresset
Paul Thomas
Peggy Weil

Ralf Brück
Raquel Meyers
Robert Lazzarini
Robert Lazzarini (Wikipedia)
Romy Achituv
RSG / Radical Software Group: Carnivore
Scott Blake
Seiko Mikami (Shift)
Sheila Pinkel
Shirley Shor
Sociable Media Group, MIT Media Lab
Sophie Kahn
Suki Chan
Susan Collins
Tamas Waliczky
Theo Tagholm
Thomas Ruff (David Zwirner Gallery)
Thomas Ruff: JPEGs (Aperture Foundation)
Veljko Onjin
Veronika Bromova

Data Visualization and Infographics

Projects and experiments in data visualization, data mapping and infographics (keywords: Digital Imaging, Data Visualization, Data Mapping, Infographics)

Context

[Big Data \(Wikipedia\)](#)

[Data Art](#)

[Datavisualization.ch](#)

[Emily Prince](#)

[FlowingData](#)

[Gapminder \(Hans Rosling\)](#)

[Our World in Data](#)

[Ryan Case & Nicholas Feltron: Daytum](#)

[The Institute for Figuring](#)

[Visualizing.org](#)

Artists and Studios

[Accurat](#)

[Andreas Koller](#)

Adrien Segal
Anna Rosling Rönnlund (Dollar Street)
Ben Fry
Brendan Oliver
Casey Reas
Casey Reas (GroupC)
Chris Harrison
Chris Jordan
Datatelling
David McCandless
Domestic Data Streamers
Fathom Information Design
Fernanda Viégas & Martin Wattenberg
Fernanda Viégas & Martin Wattenberg: Fleshmap
Giorgia Lupi
Grande Reportagem: Meet the World
Jake Porway
Jonathan Harris
Justin Manor
Kiln
Laura Kurgan
Laurie Frick
Martin Wattenberg
Michael Najjar
Mike Bostock
Moritz Stefaner 1
Moritz Stefaner 2
Nicholas Felton
Nicholas Felton: PhotoViz
Nicolas Garcia Belmonte
Periscopic
Peter Cho
Philipp Adrian
Pitch Interactive, Inc.
Reconnoitre (G. Baily, T. Corby & J. Mackenzie)
Richard Vijgen
Scott Murray
Sha Hwang
Sosolimited (J. Manor, J. Rothenberg & E. Gunther)
Spatial Information Design Lab
Stamen Design

Stefanie Posavec
Sures Kumar
Tactical Technology Collective
Tekja
Valdis Krebs
Vladan Joler: [OpenData.rs](#)
W. Bradford Paley

Sound Art

New media projects and installations with sound

Context

[Audio Cookbook](#)

[Avantgarde Music \(Piero Scaruffi\)](#)

[Circuit Bending \(Wikipedia\)](#)

[Computer Music \(Wikipedia\)](#)

[Create Digital Music](#)

[Cymatics \(Wikipedia\)](#)

[Cymatics](#)

[Electronic Music \(Wikipedia\)](#)

[Everyday Listening](#)

[Generative Music \(Wikipedia\)](#)

[Glitch Music \(Wikipedia\)](#)

[Granular Synthesis Resource Site](#)

[Magenta](#)

[Microsound](#)

[NSynth Super](#)

[Pierre Bastien](#)

[Raster-Noton](#)

[Sound Installation \(Wikipedia\)](#)

[Sound Sculpture \(Wikipedia\)](#)

[The Milk Factory](#)

[Tony Schwartz \(Wikipedia\)](#)

Artists

[@c \(Miguel Carvalhais & Pedro Tudela\)](#)

[Alex McLean](#)

[Alexander Lauterwasser](#)

[Alva Noto / Carsten Nicolai](#)

[Aoki Takamasa](#)

Art of Failure (Nicolas Maigret & Nicolas Montgermont)
Bartholomäus Traubeck
Batuhan Bozkurt: Otomata
Ben Rubin / EAR Studio
Bernhard Loibner
Binaura
Cécile Babiole
Cédric Brandilly
Chris Chafe
Christian Marclay (Wikipedia)
Cod.Act (André Décosterd & Michel Décosterd)
Dave Murray-Rust
Douglas Henderson
Edo Paulus
Edwin van der Heide
Eric Whitacre
Evan Boehm
Federico Muelas
Feel Train
Gabriel Dunne
Guy Ben-Ary
Hannah Davis
Janet Cardiff & George Bures Miller
Jason Freeman
Jay Needham
Jo Thomas
Jon McCormack 1
Jon McCormack 2
Joshua Batty
Karl Heinz Jeron
Kraftwerk
Laetitia Sonami
LEMUR (League of Electronic Musical Urban Robots)
Leslie Garcia
Macular
Maria Castellanos
Mariska de Groot
Mileece Abson
Miya Masaoka
Mobile Radio (S. Washington & K. Aufermann)
Nelo Akamatsu

Nicolas Collins
Nicolas Reeves (Wikipedia)
Owl Project (S. Blackmore, A. Hall & S. Symons)
Pamela Z
Pamela Z (Wikipedia)
Paul DeMarinis
Pe Lang
Philippe Kocher
R. Luke DuBois
Ron Rocco (Wikipedia)
Ryoichi Kurokawa
Ryoji Ikeda
Ryota Kuwakubo
Sensors_Sonics_Sights (C. Babiole, L. Dailleau & A. Tanaka)
Shawn Decker
Squidsoup (A. Rowe, G. Bushell, C. Bennewith & L. Birtles)
Steve Heimbecker
vtol (Dmitry Morozov)
Yen Tzu Chang
Yoshimasa Kato & Yuichi Ito
Yuri Suzuki
Zbigniew Karkowski (Wikipedia)
Zimoun
Zoë Keating

Video

Projects, installations and experiments based upon the digital techniques in creating, storing and distributing video

Context

Alfons Schilling

Alfons Schilling: Video-Head-Set

Bill Viola

Create Digital Motion

Early Television Foundation and Museum

History of Television (Wikipedia)

Michael Naimark

nn: Debbie Does ASCII (1981 BBS)

Nam June Paik

Nam June Paik (The Museum of Broadcast Communications)

Peter Campus (Wikipedia)
Peter Weibel
Pipilotti Rist
Projection Mapping (Wikipedia)
Projection Mapping Central
Steina & Woody Vasulka (Wikipedia)
Video Activist Network
Video Art (Wikipedia)
Video Projection Mapping (Bryan & Michelle Dodson)
videomapping.org
Violaine Boutet de Monvel & Kevin Cryderman: Introduction to Video Art
Wolf Vostell (Ubu Web)
Wolf Vostell (Wikipedia)

Artists

Ahree Lee
Alex Rutherford: Gantz Graf (Autechre)
Alex Verhaest
Alvaro Cassinelli: Khronos Projector
Amy Alexander: SVEN
Andrew Bell
Andrew Benson
Anna Weisling
AntiVJ (S. Geilfus, Y. Jacquet, J. Lemerrier, O. Ratsi, R. Tardy & T. Vaquie)
AntiVJ: Blog
Apsolutno
Aug 16th
Ben Fry
Benjamin Gaulon / Recyclism
Bernhard Loibner: Far Field
Bret Battey
Buşra Tunç
Caspar Stracke
Centre for Numeric and Corporal Expression (CENC)
Chris Cunningham (Wikipedia)
Constanze Ruhm: Travelling / Plan 234 / Extérieur Nuit
Curt Cloninger / Lab 404
David Quayola
D-Fuse / Michael Faulkner
Douglas Bagnall 1
Douglas Bagnall 2

Douglas Easterly: Notepad
Eelco Brand
Ei Wada
eteam (Hajoe Moderegger & Franziska Lamprecht)
Faith Holland: Artist's Statement
Gaspar Bartha
Gerhard Mantz
Gina Czarnecki
GRANULAR~SYNTHESIS (Kurt Hentschlager & Ulf Langheinrich)
Gwen MacGregor: 3 Months - New York, Toronto
InsertSilence (Amit Pitaru & James Paterson): Aug 16th
InsertSilence (Amit Pitaru & James Paterson): Config 1
James George
Jean Michel Bruyère (LFKs)
Jeff Desom
Jennifer Steinkamp
Joanie Lemercier
Karl Kliem
Kate Hartman
Kathy High
Kelly Richardson
Kimchi and Chips (Elliot Woods & Mimi Son)
Kurt Hentschlager
L. Bourdoiseau, A. Ganzerli & J. Blanquet: Electronic Performers (Air)
Marco Brambilla
Maria Marshall: When I Grow Up I Want To Be A Cooker
Mark Lewis
Markos Kay
Marshmallow Laser Feast
Marshmallow Laser Feast (Vimeo)
Mary Flanagan
Matt Pearson
Max Hattler
Maxin10sity
Memo Akten
Michael Aschauer
Michiel van Bakel
Mike Pelletier (Vimeo)
Natalia Stuyk
Natalie Bookchin
Nobumichi Asai

Obscura Digital
Osman Khan
Pablo Valbuena
Palle Torsson
Paul Lacroix
Perry Bard: Man With a Movie Camera
Pleix
Remo Rauscher: The Streets of the Invisibles
Richard Vickers & James Field: 24 Hours In
Riley Harmon & Dan Wilcox: Hi-Speed Photo Booth
Robert Seidel
Sabrina Ratté
Scott Pagano
Semiconductor (Ruth Jarman & Joe Gerhardt)
Sheldon Brown
Shiro Takatani
Sue Costabile
Takehito Etani
Takeshi Murata 1
Takeshi Murata 2
Tarik Barri
The Theory (Tom Jenkins & Simon Sharp)
The Theory (Vimeo)
Tony Dove
UFO Media Lab
Ulf Langheinrich
Victor Liu: delter
Virgil Widrich
Vladimir Todorović: Silica-Esc (Vimeo)
Vladimir Todorović: The Snail on the Slope
Xavi Bové
Yannick Jacquet / Lego_man (AntiVJ)
Zach Nader

Film

Art experiments, projects and installations taking film, animation and cinema as media and source material, commercial CGI, special effects and 3D graphics and in film and TV

Context

apertus

Darren Aronofsky: Pi (Wikipedia)
György Pálfi: Final Cut, Ladies and Gentlemen
IBM Research: A Boy and His Atom
Ivan E. Sutherland: The Ultimate Display
James Cameron (Wikipedia)
Jonathan Mostow: Surrogates (Wikipedia)
Robert Zemeckis (Wikipedia)
Rosa Golijan: 100 Years of Visual Effects
Sean Cubitt & Lev Manovich: Remixing Cinema (Danube University Telelectures)
Steven Lisberger: Tron (Wikipedia)
Takashi Ito
The Light Stages at UC Berkeley and USC ICT
Tilt Brush by Google

Artists

Anthony Cerniello
Barbara Lattanzi
Brendan Dawes: Cinema Redux
Chris Bors: 24 Second Psycho
Daniel Shiffman: Filament
Dave Dymment
Douglas Gordon (Wikipedia)
Frederic Brodbeck
Frederik Rieckher: Soul Patron
Jeff Desom: Rear Window Timelapse
Jennifer & Kevin McCoy
Jonathan Minard & James George: CLOUDS
Jono Brandell & George Michael Brower: The Life in a Day Touchscreen Gallery
Joost Rekveld
Kurt Ralske
Kurt Ralske (Wikipedia)
Lydia Nsiah
Marco Brambilla
Martin Arnold (IMDb)
Martin Arnold
Martin Reinhart
Matthias Müller (Sixpack Film)
Nicolas Maigret: The Pirate Cinema
Parag Kumar Mital: YouTube Smash Up
Perry Bard: Man With the Movie Camera
Quelic Berga Carreras: IAM

Remo Rauscher: The Streets of the Invisibles
Ryland Wharton: Palette Reduction
Shinseungback Kimyonghun: Portrait
Virgil Widrich

Studios

Bot & Dolly
BUF Compagnie
Comen VFX
Digital Domain
Double Negative
Ebeling Group
Framestore London
Industrial Light and Magic
Method Studios
Rythm & Hues
Sony Pictures Imageworks
Stargate Digital
Svengali FX
The Third and the Seventh / Alex Roman
Weta Digital
Zoic Studios

Internet Art

Projects, installations and experiments exploring the technologies and phenomenology of the Internet

Context

An Atlas of Cyberspaces
Behavioral Targeting (Wikipedia)
Crowd Funding (Wikipedia)
Crowdsourcing (Wikipedia)
Crowdcrafting
Dark Internet (Wikipedia)
Data Mining (Wikipedia)
Distributed Computing (Wikipedia)
Haystack Group
Internet Censorship (Wikipedia)
Introduction to net.art (1994-1999)
Invisible Web (Wikipedia)
Latin American Net Art

Linked Data

Mapping Cyberspace

Mashup (Wikipedia)

Matthew Zook

Matthew Zook: Mapping the Internet

netpioneers.info

Opte Project

P2P Foundation

Reality Mining (Wikipedia)

root-servers.org

Semantic Web (Wikipedia)

Timo Arnall: Internet Machine (2014)

Visualizing the Global Topology of the MBone

Web 2.0 (Wikipedia)

Web 3.0 (Wikipedia)

Artists

®TMark (Jacques Servin et al.)

0100101110101101.org (Eva & Franco Mattes)

A. Galloway, M. Tribe & M. Wattenberg: Starry Night

äda'web

Alexei Shulgin

Alexei Shulgin: Form

Andy Deck

Angie Waller: Myfrienemies

ART+COM: Ride the Byte

Ben Benjamin: Superbad

Bill Cheswick: Internet Mapping Project

Brian Mackern

Christopher Wachter & Mathias Jud: Zone Interdite

Christophe Bruno

Clement Valla

Constant Dullaart

Cornelia Sollfrank

Curt Cloninger / Lab 404

David Blair: Waxweb

Dries Depoorter

Entropy8Zuper! (Aurica Harvey & Michael Samyn)

eteam (Hajoe Moderegger & Franziska Lamprecht)

Franck Ernewein

Google Data Arts Team: Chrome Experiments

Gustavo Romano
Heath Bunting
I/O/D (M. Fuller, C. Green & S. Pope): Web Stalker
J.Gilbert, H. Thorington, M. Walczak, H. Eager & M. Wattenberg: Adrift
Joana Moll
Joao Henrique Wilbert (Fabrica): Exquisite Clock
John Boyle-Singfield
Jonathan Harris
Jonathan Harris & Sep Kamvar: We Feel Fine
Joy Garnett: Bomb Project
Judith Donath 1
Judith Donath 2
Ken Goldberg & Joseph Santarromana: The Telegarden
Kutiman / Ophir Kutiél: ThruYOU
Les Liens Invisibles
Lisa Jevbratt
M. Lovejoy, H. Eagar, M. Walczak, J. Legere & C. Bae: Turns
M. Walczak, M. Wattenberg & J. Feinberg: Apartment
Mark Amerika
Mark Napier
Martine Neddham
Miklos Legrady
Mogens Jacobsen
Mongrel (Graham Harwood & Matsuko Yokokoji)
Nick Briz
Olia Lialina 1
Olia Lialina 2
Paolo Cirio
Paolo Cirio & Alexandro Ludovico: Face to Facebook
Rafaël Rozendaal
Rick Silva
RSG / Radical Software Group
RyBN
RyBN: Antidatamining
Simon Biggs
Tamiko Thiel
Thomson & Craighead
Vuk Ćosić
Warren Sack: Conversation Map
Wolfgang Staehle
Young-Hae Chang

Gaming

Art projects, installations and experiments based upon the technologies and phenomenology of video and computer games, and distributed virtual environments

Context

[A.S. Douglas' 1952 Noughts and Crosses \(Pong-Story\)](#)

[Academy of Machinima Arts & Sciences](#)

[America's Army](#)

[America's Army \(Wikipedia\)](#)

[Art Games Special \(Artificial\)](#)

[Foldit](#)

[Full Spectrum Warrior \(Wikipedia\)](#)

[Game Art Archive \(Selectparks\)](#)

[Game Patches and Hacker Art \(Opensorcery\)](#)

[Game Theory \(Wikipedia\)](#)

[Gamescenes](#)

[Gold Farming \(Wikipedia\)](#)

[Human-Based Computation Game \(Wikipedia\)](#)

[InfoTechWarPeace](#)

[Machinima \(Wikipedia\)](#)

[MAME](#)

[MAME \(Wikipedia\)](#)

[McKenzie Wark: GAM3R 7H30RY](#)

[Panther \(Wikipedia\)](#)

[Point of View Shot \(Wikipedia\)](#)

[Ralph H. Baer](#)

[Ren Reynolds: Game Studies Links](#)

[Second Life](#)

[Second Life \(Wikipedia\)](#)

[Selectparks](#)

[Serious Game \(Wikipedia\)](#)

[Video Game Art \(Wikipedia\)](#)

[Video Game Industry \(Wikipedia\)](#)

[Video Games as Art \(Wikipedia\)](#)

Artists

[Annemarie Schleiner](#)

[Area/Code \(Frank Lantz & Kevin Slavin\)](#)

[Ben Fry: Distellmap](#)

[Ben Fry: Mario Soup](#)

[Brody Condon](#)

Canupa Mobile Games
Chris Reilly
Cory Arcangel
Desktop Theater (Adriene Jenik & Lisa Brenneis)
Eastwood RTSG (Kristian Lukić & Vladan Joler) with G3 Lab: Civilisation V
Eastwood RTSG (Kristian Lukić & Vladan Joler): Civilisation IV
Eddo Stern
Friedrich Kirchner
Frogmind (Johannes Vuorinen and Juhana Myllys)
Game Oven
Hunter Jonakin
Jean-Marc Gauthier
Jim Munroe: My Trip To Liberty City (FilePlanet)
Joan Leandre
Jodi (Joan Heemskerk & Dirk Paesman)
Joseph DeLappe
Joseph DeLappe: Dead in Iraq
Kuda.org: Safe Distance
Lawrence Lek
Marc Owens
Mario von Rickenbach
Michael Brough
Michiel van der Zanden
Molleindustria / Paolo Pedercini
One Life Remains
Orhan Kipcak
Patric Jean: Pixels
Paul Steen
Personal Cinema
Persuasive Games
Pippin Barr
Riley Harmon
Rooster Teeth
RSG (Radical Software Group): Kriegspiel
Scott Kildall: Playing Duchamp
Scott Kildall: Playing Duchamp - Login
Sheldon Brown
Spaces of Play
Tale of Tales (Auriea Harvey & Michaël Samyn)
Tobias Bernstrup
Tobias Bernstrup & Palle Torson: Museum Meltdown

Tom Betts
Troy Innocent
Velvet-Strike Team: Velvet Strike
Vladimir Todorović: Game Music
Vladimir Todorović: Metazoa Ludens
Vladimir Todorović: Nill Degree
Vladimir Todorović: Transcoded Nature
Vlambeer (Rami Ismail & Jan Willem Nijman)
Vuk Ćosić: ASCII Unreal
Zach Gage

Tactical Media

Tactical Media, Digital/New Media Activism and Hacktivism

Context

Adbusters

Adbusters: Occupy Wall Street

Anonymous

Anonymous (Wikipedia)

Billboard Liberation Front

Bitcoin Balkan

Canvas

Chaos Computer Club

Chilling Effects

Culture Jamming (Wikipedia)

Disinformation

Hackers Profiling

Hacking for Artists

Hacktivism (Wikipedia)

Hans Haacke (Wikipedia)

InfoTechWarPeace

Journal of Aesthetics & Protest

Krzysztof Wodiczko

Las Agencias

LulzSec (Wikipedia)

MIT Center for Future Civic Media

OpenLeaks

Pirate Parties International

Pirate Party (Wikipedia)

Piratska partija, Srbija

Tactical Media Files

TechDirt

Transparency Toolkit

Victor Burgin (Wikipedia)

Whirl-Mart (Wikipedia)

WikiLeaks

Yomango

Artists

®TMark (Jacques Servin et al.)

Alexander Lehmann: DuBistTerrorist

Anthony Lappé & Dan Goldman: Shooting War

Apsolutno

Beatriz da Costa

Beatriz da Costa: PigeonBlog

Brian Springer: Spin

Bureau d'Etudes

Christoph Wachter & Mathias Jud

Critical Art Ensemble

Danja Vasiliev

etoy

FAT - Free Art and Technology (Evan Roth, James Powderly & Arram Bartholl)

Forensic Architecture

Gordan Savičić

Graffiti Research Lab (Evan Roth & James Powderly)

HeHe (Helen Evans & Heiko Hansen)

Institute for Applied Autonomy

Irrational.org

Jennifer Lyn Morone, Inc.

Jill Magid

Joana Moll

John Klima

Joseph DeLappe

Joseph DeLappe: Dead in Iraq

Josh On: They Rule

Julian Oliver

Julian Oliver & Danja Vasiliev: Newsweek

Knowbotic Research (Yvonne Wilhelm & Christian Huebler)

Konrad Becker: System-77 CCR

Lise Autogena & Joshua Portway: Black Shoals Stock Market Planetarium

Maja Pelević & Milan Marković - 2012 - Oni žive

Mark Tribe
Marko Peljhan: Makrolab
Matthieu Cherubini
Michael Takeo Magruder: Fallujah
Molleindustria / Paolo Pedercini
Newsgaming: September 12th
Paula Levine
Peng!
Ruth Catlow
Samir / Sonic Jihad: Battlefield 2
Surveillance Camera Players
The Yes Men (Andy Bichlbaum & Mike Bonanno)
Tim Klimowicz: Iraq War Coalition Fatalities
Übermorgen (liz vlx & Hans Bernhard)
Übermorgen (Wikipedia)
Übermorgen: GWEI
Übermorgen: The Injunction Generator
Valdis Krebs
Wendy Seltzer
Yes Lab
Young-Hae Chang

Generative Art

Projects, installations and experiments based upon the active formalization of chance, uncertainty, randomness and uncontrollability in the process of creation, presentation and reception of the artwork (keywords: Creative Coding, Algorithms, Artificial Life, AI, Glitch, Intelligent Agents, Machine Learning)

Context: Generative Art

{G2} Generative Graphics Portal

A.I. Experiments

Algorithmic Art (Institute of Artificial Art Amsterdam)

Algorithmic Art (Wikipedia)

Artificial Neural Network (Wikipedia)

Botwiki

Cheap Bots, Done Quick!

Copie Copains Club

Corrupt.video (YouGlitch)

Create Digital Motion

Create Digital Motion

Dynamic Programming Language (Wikipedia)

Faception: Facial Personality Analytics
Generative Art (Wikipedia)
Generative Design / Generative Gestaltung
George Brecht (Flux Fest)
Google Experiments: Artificial Reality
Google Experiments: Arts and Culture
Google Experiments: Augmented Reality
googledeepdream - GitHub
Hans Haacke (Wikipedia)
Iannis Xenakis
Jean-Pierre Hébert
Jim Aitchison
Joachim Desarmenien: An Article on Glitch Art (Furtherfield)
John Cage
Jon Meyer
Josh Nimoy - 2015 - Deepdream - Avoiding Kitsch
Karl Sims
Karlheinz Stockhausen
Machine Learning for Artists
Marcel Duchamp
Mark Amerika: remixthebook
Mary Ellen Bute (CVM)
Mary Ellen Bute (Wikipedia)
Mary Ellen Bute: Seeing Sound
Nam June Paik
Neural Aesthetics (Monoskop)
New England Complex Systems Institute
OpenAI
Peter Fischli & David Weiss: The Way Things Go
Peter Fischli & David Weiss: The Way Things Go (Wikipedia)
Philip Galanter: Generative Art Wiki
Processing and Video Mapping in Popular Culture - Phantogram
Rebecca Fiebrink (Goldsmiths, University of London)
Remko Scha
Roelof Pieters & Samim Winiger: CreativeAI, 2016
Roman Signer
Roman Verostko
Roman Verostko: Algorithmic Art
Santa Fe Institute
Self-Modifying Code (Wikipedia)
Software Art (Wikipedia)

Software Art Space
Sol LeWitt (Wikipedia)
Steve Reich
Supasorn Suwajanakorn
V.A. (ING): The Next Rembrandt
Walter De Maria (Wikipedia)
William Anastasi

Artists: Generative Art

386DX25
!Mediengruppe Bitnik
Aaron Koblin
Adrian Ward
Aleesa Cohene
Amy Alexander
Andreas Koller
Andreas Nicolas Fischer
Andreas Nicolas Fischer (DATDATDAT)
Andreas Schlegel
Andrew Bell
Andy Lomas
Anil Bawa-Cavia
Antoine Schmitt
Arthur Elsenaar & Remko Scha: Artificial
Arthur Elsenaar: Facial Hacking
Barbara Lattanzi
Ben Fry
Benedikt Groß
Benjamin Gaulon / Recyclism
Benjamin Grosser
Bobby Rajesh Malhotra
Boredomresearch (Vicky Isley & Paul Smith)
Brandon Morse
C5
Carsten Nicolai / Alva Noto
Carter Hodgkin
Casey Reas
Casey Reas (GroupC)
Casey Reas et al.: Software Structures
Christian Nold
Christopher Baker

Daniel C. Howe
Daniel Shiffman
Darius Kazemi
Dave Dymant
Dave Griffiths
David Bouchard
David Dessens
David Wicks
Dextro & Lia: Turux
Ed Burton: Sodaplay
Eduard Prats Molner
Ei Wada
Eno Henze
Erik Kessels
Erwin Driessens & Maria Verstappen
Evan Roth
Evan Roth & Ben Engebret: White Glove Tracking
Federico Muelas
Feel Train (Darius Kazemi & Courtney Stanton)
FLUUID Creative Technology Collective
Frederik De Wilde
Frederik Vanhoutte
Gene Kogan
George Buckenham
Gina Czarnecki
Guido Segni
Guy Ben-Ary
Hiroki Kato - Vimeo
Hoiger Lippmann
Ief Spincemaille
Irwin Quemener / Clone
James George
James Roberts
Jamie Ryan Kiros
Jason Levine
Jean-Marie Dallet
Jeff Thompson
Jeffrey Ventrella
Jennifer & Kevin McCoy
Jeremy Thorp
Jeremy Wood

Jerome Saint-Clair (01010101)
Jesse England
Joachim Wedekind
Johan Nordberg
John F. Simon, Jr.
John Klima
Jon McCormack
Jonas Eltes (Fabrica)
Jonathan Harris
Jonathan McCabe (Vimeo)
Jonathan Puckey
Jonathan Schipper
Joshua Davis
Joshua T. Nimoy
Julia Borovaya
Julian Palacz
Kate Compton
Keith Lam
Kelly Mark
LAb[au] (M. Abendroth, J. Decock, A. Plennevaux & E. Vermang)
Leander Herzog
Leonel Moura
Lia
Manny Tan / uncontrol
Marc Lafia
Marcin Ignac
Mario Klingemann (Quasimondo)
Mario Klingemann (Incubator)
Marius Watz 1
Marius Watz 2
Marko Peljhan: Makrolab
Martin Fuchs & Peter Bichsel: Written Images Project
Martin John Callanan
Martin Zeilinger
Mateusz Marcinowski - Marpi
Matt Pearson
Matthew Epler
Matthew Plummer-Fernandez & Julien Dezwaef - 2016 - Shivinteger
Maxim Zhestkov
meta.am
Michael Aschauer

Michael Mandiberg
Mike Huntemann
Mike Tyka
Mimi Cabell & Jason Huff
Miranda July & Harrell Fletcher: Learning to Love You More
Mogens Jacobsen
Morehshin Allahyari
Ned Kahn
Nicolas Maigret
Nicolas Reeves (Wikipedia)
Owen Mundy
Ozan Türkkän
Parag Kumar Mital
Paul Prudence
Perry Bard: Man With the Movie Camera
Peter Bichsel
Philip Galanter
Proboscis (Giles Lane)
Quelic Berga Carreras
R. Luke DuBois
Rainer Kohlberger
Raven Kwok (Ruiwen Guo)
Raven Kwok (Ruiwen Guo) (Vimeo)
Reconnoitre (G. Baily, T. Corby & J. Mackenzie)
Reza Ali
Rob Seward
Robert B. Lisek
Robert Hodgkin
Robert Hodgkin / Flight404
Roberto Christen
Rodrigo Setti
Ross Goodwin
Roxy Paine
Rune Madsen
Ryland Wharton: Palette Reduction
Sabrina Raaf: Grower
Sachiko Kodama
Sam Lavigne
Samim Winiger
Sarah Howorka
Scott Draves

Scott Draves
Scott Hessels
Seb Lee-Delisle
Shinichi Maruyama
Shinseungback Kimyonghun (Shin Seung Back and Kim Yong Hun)
Stefan Tiefengraber
Sven König & Mediengruppe Bitnik: Download Finished!
Sven König: sCrAmBlEdHaCkZ!
Synthfarm (Vladimir Todorović & Andreas Schlegel)
Takahiro Ando
Takuro Osaka
Tatsuo Unemi
Ted Davis
Terence Broad
Thierry Fournier
Thomas Briggs
Tiemen Rapati
Tina Frank
Tivon Rice
Tom Beddard
Tracey Moffatt (Wikipedia)
UCLA Arts Software Studio
Urban Atmospheres
Victor Martins
Vladimir Todorović: Game Music
Woody Vasulka & Brian O'Reilly: Scan Processor Studies
Yoshimasa Kato & Yuichi Ito
Yuri Suzuki & Oscar Diaz: Rec and Play

Context: Glitch

Corrupt.video (YouGlitch)

Esther Stocker

Non-Object Oriented Art: The Journal of Objectless Art

Joachim Desarmenien: An Article on Glitch Art (Furtherfield)

Artists: Glitch

Adrienne Crossman

Benjamin Gaulon / Recyclism

Nicolas Sassoon

Peter Luining

Phillip Stearns

Rosa Menkman

Ted Davis

Tony Scott

Interactivity, Installation and Performance

Projects primarily based upon the various forms, procedures and techniques of active interaction between the artist, audience and the artwork (keywords: Media Installation, Online and Live Performance, Kinetics, Robotics, Telecommunications, Telepresence, Telematics and Telerobotics, Motion-, Gesture-, Touch-, Gaze- and Manipulation-Activated Systems, Nonlinear Systems, Physics, Nanotechnology, Materials Science, Geology, Space Science, GPS, Mobile, Locative and Location-Based Media)

Context

[Antirom \(Wikipedia\)](#)

[Antirom](#)

[Augmented Reality \(Wikipedia\)](#)

[AR.Drone Parrot](#)

[Computer-mediated Reality \(Wikipedia\)](#)

[Daniel Leithinger](#)

[DigInfo TV](#)

[Digital Transmaterial](#)

[Graffiti Analysis](#)

[Haptography \(Haptic Photography\)](#)

[Instructables](#)

[ITP Physical Computing](#)

[Johnny Chung Lee](#)

[Kinect Hacks](#)

[MaKey MaKey](#)

[Microsoft HoloLens \(Wikipedia\)](#)

[Mona Hatoum: Pull](#)

[Monty Python's Complete Waste of Time](#)

[Monty Python's Complete Waste of Time – Gameplay](#)

[Not Impossible](#)

[Programmable Matter \(Wikipedia\)](#)

[Rama Port: Pull](#)

[Reactable](#)

[SixthSense \(Wikipedia\)](#)

[Sketchy](#)

[Survival Research Labs](#)

[Virtual Reality \(Wikipedia\)](#)

Artists

Adrien M. & Claire B. (Adrien Mondot & Claire Bardainne)

Aircord Lab

Alan Dunning & Paul Woodrow: The Einstein's Brain Project

Alexa Wright

Alvaro Cassinelli: Khronos Projector

Amit Pitaru

Amorphic Robot Works (Chico MacMurtrie)

Amy Youngs

Andrej Boleslavský

André Sier / s373.net

Andreas Schlegel

Andrew Carnie

Ann-Katrin Krenz

Annie Cattrell

Anouk Wipprecht

Antoine Schmitt

Aram Bartholl

Arcángel Constantini

ART+COM Studios

artEmergent

Arthur Elsenaar & Remko Scha: Artificial

Arthur Elsenaar: Facial Hacking

Artificiel Group (A. Burton, J. Roy & J. Lakatos)

Arturo Castro

Ashok Sukumaran

Avoka

Ayah Bdeir

Barry Threw

Béatrice Lartigue

Ben Fry

Ben Rubin / EAR Studio

Bernd Lintermann

Bill Vorn

Biopus (E. Causa, T. Lucas Pirotta & M.R. Costas)

Bjoern Schuelke

Blast Theory

Boredomresearch (Vicky Isley & Paul Smith)

Brian Knepp

Bureau of Inverse Technology

Camille Utterback

Carlos Corpa
Cécile Babiolo
Centre for Numeric and Corporal Expression (CENC)
Charlotte Davies
Chris Salter
Chris Sugrue
Christa Sommerer & Laurent Mignonneau
Christian Croft
Christian Ziegler
Company in Space (John Mc Cormick & Hellen Sky)
Constant Dullaart
Critical Engineering Working Group (J. Oliver, G. Savičić & D. Vasiliev)
Cyril Diagne
Daan Brinkmann
Daan Roosegaarde
Daito Manabe
Damian Stewart
Daniel Bisig
Dansiel Bisig: Interactive Swarm Space
Daniel Palacios
Daniel Rozin
Daniel Sauter
Danja Vasiliev
David Birchfield
David Bowen
David Rokeby
David Small
DigitGroup
Douglas Easterly
Electronic Shadow (Naziha Mestaoui & Yacine Ait Kaci)
Eleven Play
Emanuel Andel
Ernesto Klar
Erwin Driessens & Maria Verstappen
eteam (Hajoe Moderegger & Franziska Lamprecht)
Evelina Domnitch & Dmitry Gelfand
Everyware (Hyunwoo Bang & Yunsil Heo)
Exploratorium & Stamen Design: Cabspotting Project
Félicie d'Estienne d'Orves
Matthew Schreiber
Felix Hardmood Beck

Fernando Orellana
Gabriel Barcia-Colombo
Gaël Hugo (one more studio) 1
Gaël Hugo (one more studio) 2
Gaspar Battha
Gazira Babeli
George Coates: Performance Works
George Legrady
George Michael Brower
Gijs Gieskes 1
Gijs Gieskes 2
Golan Levin
Gordan Savičić
Gregory Shackar / Moodvector
Gretchen Schiller
Guillem Bayo
Haru Ji & Graham Wakefield: Artificial Nature
Hasan Elahi
Hiroo Iwata
Hover (Chris Lunney & Katherine Brice)
Huang Yi
Human Connectedness Research Group
ieVR (Institute for the Exploration of Virtual Realities VR)
IGLOO (Ruth Gibson & Bruno Martelli)
Informationlab (Ursula Lavrencic & Auke Touwslager)
Ingrid Koivukangas
IOCOSE
Ivan Poupyrev
J. Gilbert, H. Thorington, M. Walczak, H. Eager & M. Wattenberg: Adrift
J. Kuchera-Morin, L. Peliti & L. Putnam: The Hydrogen Atom
J.D. Beltran
James Auger & Jimmy Loizeau
James Bridle
James Clar
James Coupe
Jane Tingley
Jarkman (Richard Sewell): Sketchy
Jason Levine: Lumen
Jasper van Loenen
Jean Michel Bruyère (LFKs)
Jeffrey Shaw

Joachim Sauter
Joëlle Bitton
John Canny & Eric Paulos: PRoP
John Craig Freeman
Jonah Brucker-Cohen
Jonas Jongejan
Jonathan Villeneuve
Jono Brandell
Joseph DeLappe
Joseph Farbrook
Josephine Anstey
Judith Donath 1
Judith Donath 2
Julian Bleecker
Julian Oliver
Julian Oliver & Danja Vasiliev: Newsweek
Julius von Bismarck
Kate Hartman
Kazuhiko Hachiya
Keith Armstrong
Kelly Jaclynn Andres
Ken Goldberg
Ken Rinaldo
Kentaro Yamada
Klaus Obermaier
Kondition Pluriel (Marie-Claude Poulin & Martin Kusch)
Kyle McDonald
LAB[au] (M. Abendroth, J. Decock, A. Plennevaux & E. Vermang)
Lab212
Lawrence Malstaf
Leo Villareal
Leonel Moura
Limor Fried
Lin Fang-Yu
Lisa Park
Lise Autogena
Lise Autogena & Joshua Portway: Black Shoals
Louis-Philippe Demers
Lucy McRae
Luke Jerram
Lynn Hershman-Leeson

M. Walczak, M. Wattenberg & J. Feinberg: Apartment
Manel Torres: Fabrican
Marc Böhlen
Marcos Novak / TransLAB
Marek Walczak
Maria Castellanos
Marie Sester
Markus Kayser
Markus Kison
Marnix de Nijs
Martial Geoffre-Rouland
Martin Frey
Mateusz Herczka
Mathieu Le Sourd (Maotik)
Matthew Gardiner
Matthew Plummer Fernandez
Matthew Ritchie
Maurice Benayoun
Maywa Denki
Mesh Performance Practices (Susan Kozel, Gretchen Schiller et al.)
Mey Lean Kronemann
Michael Naimark
Michael Takeo Magruder
Michal Kohút
Michelle Teran
Miya Masaoka
Mogens Jacobsen
Monica Studer & Christoph van den Berg
Monika Fleischmann & Wolfgang Strauss
MW2MW (M. Walczak & M. Wattenberg)
N. Leddy, A. Milmoë, E. Bringas & M. Gira: Aphrodite Project
Nathan Selikoff
Near Future Laboratory (J. Bleecker, F. Girardin & N. Nova)
Nelo Akamatsu
Nelo Akamatsu
Nicholas Stedman
Nick Ervinck
Niki Passath
Niklas Roy
Nova Jiang
Oblong Industries: g-speak

Olafur Eliasson
Oliver Kunkel
OpenEndedGroup (M. Downie, S. Eshkar & P. Kaiser)
Orkan Telhan
Pablo Ventura
Paparazzi
Paul Klotz
Paul Sermon
Paul Thomas / VisibleSpace
Pauline Saglio
Pe Lang
Perry Hoberman
Peter Flemming
Ping Chong
Plancton Art Studio (Mauro Annunziato & Piero Pierucci)
Playmodes
Project EVA (Lynn Hughes & Simon Laroche)
Prokop Bartoníček
Quadrature (Jan Bernstein, Juliane Götz & Sebastian Neitsch)
Rafael Lozano-Hemmer
Raffaello D'Andrea
Ralf Baecker
rAndom International (S. Wood, F. Ortkrass & H. Koch)
Raquel Kogan
Richard Dupont
Robert Faludi
Robert Henke (Monolake)
Romain Tardy
Ruairi Glynn
Ruth Gibson & Bruno Martelli
Ryoichi Kurokawa
Ryoji Ikeda
Ryota Kimura
Ryota Kuwakubo
Samuel St-Aubin
Sarah Rothberg
Sascha Pohflepp
Scenocosme (Gregory Lasserre & Anais met den Ancxt)
Scott Hessels
Scott Snibbe
Seiko Mikami & Sota Ichikawa: Gravity and Resistance

Shawn Brixey
Shirley Shor
Shiro Takatani
Simon Biggs
Simon Marxen
Simon Schiessl
Sonia Cillari
Sonic Dance (Pablo Palacio & Muriel Romero)
Sophia Brueckner
Squidsoup (A. Rowe, G. Bushell, C. Bennewith & L. Birtles)
Stefan Panhans
Stefan Tiefengraber
Stephen Wilson
Støj
Studio for Creative Inquiry, Carnegie Mellon University
Sven König
Terike Haapoja
The Builders Association
Theodore Watson
Thom Kubli
Thomson & Craighead
Tim Otto Roth
Tim Otto Roth: Pixelsex
Timo Toots
Tobias Klein
Tom Igoe
Tomás Saraceno
Toshio Iwai (Wikipedia)
Troika Ranch (D. Stoppiello & M. Coniglio)
Troy Innocent
tsunamii.net (W.T. Wei, C. Lim & M.Phua)
UnitedVisualArtists, London
Ursula Damm
Varvara Guljajeva & Mar Canet
Vincent Mauger
Will Pappenheimer
Yann Marussich
Yasuaki Kakehi (Vimeo)
YesYesNo
YoHa (G. Harwood & M. Yokokoji)
Yugo NakamuraAdam Brown & Andrew Fagg: Bion

Zach Blas
Zachary Booth Simpson
Zachary Brady
Zachary Lieberman / thesystemis
Zehao Chang

BioArt

Art experiments and projects primarily based upon the living forms, living phenomena, functions, processes, transactions and relations (keywords: Biology, Microbiology, BioArt, Genetic Art, Ecological Art, Medicine, Body)

Context

Antennae Magazine
Artificial Gene Synthesis (Wikipedia)
Bioengineering (Wikipedia)
Biopunk (Wikipedia)
Brain-Computer Interface (Brown University)
Chris Burden (Ubu Web)
Die Untoten: Life Sciences & Pulp Fiction
Edward Marcotte, Lee Clippard et al. (UT Austin): Photosensitive Escherichia Colli
Edward Steichen: Delphiniums
Food Phreaking
Genome.gov
J. Craig Venter Institute
Jake & Dinos Chapman
James Leroy Acord (Wikipedia)
James Tour & Stephanie Chanteau (Rice University, Houston): Anthropomorphic Molecules
Jon Klein (Complex Systems Group): BREVE 3D
Kevin Warwick
Kevin Warwick (Wikipedia)
Lindsey French
Living Bacterial Photographs
Marina Abramović (Wikipedia)
Mycoplasma laboratorium (Wikipedia)
Personal Genome Project
Steve Miller
Synthetic Biology (Wikipedia)
Tehching Hsieh
The Fly Eye Project (The New York Times)
Tissue Engineering (Wikipedia)

DIY Biotech

BioCurious

Biospace

biotinkering

brmlab

DIY Bio

DIYBioMCR

diyspartanbiotech

Dutch DIY Bio Group

Genspace

Hackteria

La Paillasse

London Hackspace

Artists

Adam W. Brown

Agatha Haines

Alexandra Daisy Ginsberg

Amy Youngs

Andy Gracie

Angelo Vermeulen

Anna Dumitriu

Annie Cattrell

artEmergent

Art Orienté objet (Marion Laval-Jeantet & Benoît Mangin)

Berlinde De Bruyckere (Hauser & Wirth Gallery)

Chen Zhen

Christina Agapakis

Daniël Ploeger

Edgar Lissel

Eduardo Kac

Gail Wight

Gary Schneider

Guy Ben-Ary

Heather Barnett

Heather Dewey-Hagborg

Iris Schieferstein

Jaq Chartier

Jo Caimo

Joana Ricou

Joe Davis

John Isaacs
Justine Cooper
Kate Hartman
Kathleen Rogers
Ken Feingold
Laura Beloff
Laura Splan
Lisa Park
Marc Quinn
Marcel·li Antunez Roca
Maria Manuela Lopes (Synapse)
Marta de Menezes
Microbial Art
Mike Thompson
Miya Masaoka
Mona Hatoum: Corps Etranger
Natasha Vita-More
Neri Oxman
Nicole Tran Ba Vang
Nurit Bar-Shai
Orlan
Patricia Piccinini
Paul Vanouse
Paula Gaetano Adi
Peta Clancy
Philip Ross
R. Faludi, K. Hartman, & K. London: Botanicalls
Rachel Armstrong & Michael Simon Toon: Protocells
Regina José Galindo
Robert B. Lisek
Roman Kirschner
Sam Van Aken
Shiho Fukuhara & Georg Tremmel: Biopresence
Sissel Tolaas (Sight Unseen)
Stahl Stenslie
Stelarc
Suzanne Anker
SymbioticA
Tagny Duff
The Center for Genomic Gastronomy
The Tissue Culture and Art Project

Theresa Schubert
Thomas Ray
Thomas Ray: Tierra
Tina Gorjanc
Tuur Van Balen
Wenda Gu
Wim Delvoye

Architecture

Digital experiments, research and projects in architecture

Context

Create Digital Motion
Digital Architecture
Digital Architecture (Wikipedia)
Digital Architecture: London Conference 2009
Hernan Diaz Alonso: Excessive
Interactive Architecture (Wikipedia)
Interactive Architecture
Live Architecture Network
Media Architecture Institute
Patrik Schumacher
Responsive Architecture (Wikipedia)

Studios and Artists

4of7
Aranda-Lasch
Archigram
Asymptote Architecture
Biothing
Cinimod Studio Ltd
Daniel Libeskind
Double Negatives Architecture
Foster + Partners
Foxlin Projects
Frank Gehry
Gramazio & Kohler
Haque Design + Research
Hiroshi Hara
Hoberman Associates

Justin Lui
Kokkugia
Lead Pencil Studio (Annie Han & Daniel Mihalyo)
Marc Fornes & Theverymany™
Mataerial
MATSYS
Michael Hansmeyer
Milorad Mladenović
MOH Architects
Morphosis Architects
Morphopedia: Online Encyclopedia of Morphosis
MOS PLLC
MVRDV
Ned Kahn
NOX Lars Spuybroek
Peter Eisenman
Peter Kogler
Plethora Project (Jose Sanchez.)
Rafael Lozano-Hemmer
rAndom International (S. Wood, F. Ortkrass & H. Koch)
Samyn and Partners
Saša Jokić
SHoP Architects
Stealth Unlimited
Theodore Spyropoulos et al.: Shampoo
Tonkin Liu
Toyo Ito & Associates
Universe Architecture
Zaha Hadid

Design

Experimental and commercial production in digital and information-based design

Bauhaus Dessau Foundation

Open Font Library

Studios and Artists

AKQA

Alisa Goikhman

Andreas Gysin

Angelo Wellens
Anouk Wipprecht
Anthony Dunne & Fiona Raby
Ariel Malka
Artificial Rome
Artists & Engineers
Baillat Cardell & fils
Bot & Dolly
Brand New School
Breakfast
B-Reel
Bruce Mau
Bruce Mau: Massive Change
Builders Club
Clay Interactive Ltd. (A. Pearson, C. Owens & A. Ward)
Cocolab
Conditional Design (L. Maurer, E. Paulus, J. Puckey & R. Wouters)
Continuum Fashion
CUTECIRCUIT
Daan Roosegaarde
Daily tous les jours
Dash7Design
David Small
Dean McNamee
Dentsu Lab Tokyo
Design I/O (Theodore Watson & Emily Gobeille)
Drive Productions
Drive Productions (YouTube)
Dunne & Raby
eBoy (Kai Vermehr, Steffen Sauerteig & Svend Smital)
Emily Gobeille
Evan Boehm
Fabrica
Factory Fifteen
FELD Studio
Ferruccio Laviani
FIELD Studio (Marcus Wendt & Vera-Maria Glahn)
Fuse
FutureDeluxe
Gabriel Shalom
Greg J. Smith

Hayes Raffle
Hello Monday
HIRES (Aleksandra Jugović & Florian Schmitt)
Huge
Hvass&Hannibal
Jake Barton
John Maeda
Jotta Studio
Katia Cánepa Vega
Konstruktiv
Light Harvest
Loop.pH
LUST Studio
Maartje Dijkstra
Matt Pyke / Universal Everything
MediaMonks
Michael Schmitz
Mike Tucker
Moment Factory
Moniker
NAND Studio (S. Fiedler, J. Loh & S. Thiel)
Nanika Limited
Nervous System (Jesse Louis-Rosenberg & Jessica Rosenkrantz)
NHK Enterprises
Nicolas Kunz & Michael Flückiger
Normals
Oblong Industries
Onformative
Pauline van Dongen
Pitch Interactive
PostSpectacular
Potion Design (Phillip Tiongson & Jared Schiffman)
Refik Anadol
Rob Meek & Frank Muller (Meek.FM)
Roberto Christen
Scatter
seeper
SF Art & Design Portal
Shapes in Play (Johanna Spath & Johannes Tsopanides)
Sila Sveta
Sosolimited (J. Manor, J. Rothenberg & E. Gunther)

SpringSummer
Stefan Sagmeister
Stinkdigital
Superscript²
SuperUber
Syyn Labs
Tangible Interaction
Tellart
TheGreenEyl
The Mill
Thomas Thwaites
Thumb (Jessica Young & Luke Bulman)
Tobias van Schneider
Tomato
Touch
Troika (E. Rucki, C. Freyer & S. Noel)
TROUBLE
UNIT9
United Visual Artists
Universal Everything
Unknown Fields Division
Vallée Duhamel
VT Pro Design
Xavier Chassaing
Zigelbaum + Coelho