

## Bibliography for Further Reading

- Bianchini, Samuel, Erik Verhagen, Nathalie Delbard and Larisa Dryansky. *Practicable: From Participation to Interaction in Contemporary Art*. Cambridge, MA: The MIT Press, 2016.
- Botella Diez del Corral. Ana, ed. *Feedback: Art Responsive to Instructions, Input or its Environment*. Gijón: Laboral Centro de Arte y Creación Industrial, 2007.
- Clarke, Andy and Grethe Mitchell. *Videogames and Art*. Bristol: Intellect, 2007.
- Ebeling, Mick. *Not Impossible: The Art and Joy of Doing What Couldn't Be Done*. New York, NY: Atria Books, 2015.
- Gere, Charlie. *Digital Culture*. London: Reaktion Books, 2008.
- Jenkins, Henry. "Game Design as Narrative Architecture." Electronic Book Review website. <http://www.electronicbookreview.com/thread/firstperson/lazzi-fair>
- Kwastek, Katja. *Aesthetics of Interaction in Digital Art*. Cambridge, MA: The MIT Press, 2013.
- Manovich, Lev. *Software Takes Command (International Texts in Critical Media Aesthetics)*. New York and London: Bloomsbury Academic, 2013.
- Murray, Janet H. *Inventing the Medium: Principles of Interaction Design as a Cultural Practice*. Cambridge, MA: The MIT Press, 2011.
- Nakatsu, Ryohei, Matthias Rauterberg and Paolo Ciancarini, eds. *Handbook of Digital Games and Entertainment Technologies*. Singapore: Springer Science + Business Media, 2017.
- Paul, Christiane, ed. *A Companion to Digital Art*. Chichester: John Wiley & Sons, Inc., 2016.
- Ploug, Kristine. "Art Games: An Introduction (2005)." Artificial.dk website. <http://www.artificial.dk/articles/artgamesintro.htm>
- Salen, Katie. *Rules of Play: Game Design Fundamentals*. Cambridge, MA: The MIT Press, 2004.
- Sommerer, Christa, Lakhmi C. Jain and Laurent Mignonneau, eds. *The Art and Science of Interface and Interaction Design*, Vol. 1 (Studies in Computational Intelligence, Vol. 141). New York, NY: Springer, 2008.
- Weibel, Peter. "It Is Forbidden Not to Touch: Some Remarks on the (Forgotten Parts of the) History of Interactivity and Virtuality." In *Media Art Histories*, edited by Oliver Grau. Cambridge, MA: The MIT Press, 2007.