

Progress

...i think

Concept

Using the concept of dissociating from reality to highlight the need for obstacles and chaos to create balance in life.

Questions raised after going through concept

How sure am i that my concept can be understandable to my audience?

What specific type of environment would you want to portray this concept?

Sub-categories from my concept

What makes a person dissociate?

The psychological concepts of daydreaming

Would you want to live in a world that is too unfamiliar?

How immersed can one get into an environment that is deemed as superficial/ a figment of your imagination?

How does one feel present in an environment where they are not physically present in?

Inspirations (the list is growing)

Alice in Wonderland

Yayoi Kusama

Childhood memories

Making the canny uncanny:

- *Alice* by Jan Svankmajer
- *Street of crocodiles* by Quay Brothers
- Joseph Cornell



Yayoi Kusama

Creating 'infinity rooms' that give a small space an unlimited boundary

A new world created through repetition and reflections



DAYDREAM V2

Noemi Schipfer & Takami Nakamoto

Light and audiovisual installation

Generating space distortions

Projecting light onto multiple screens



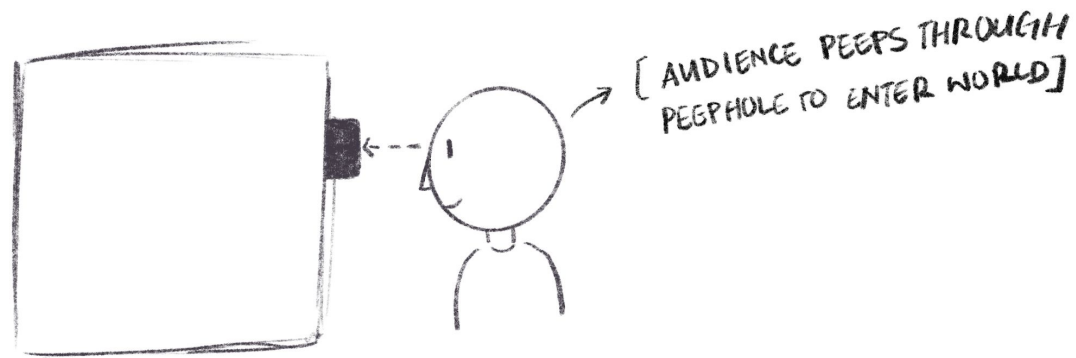
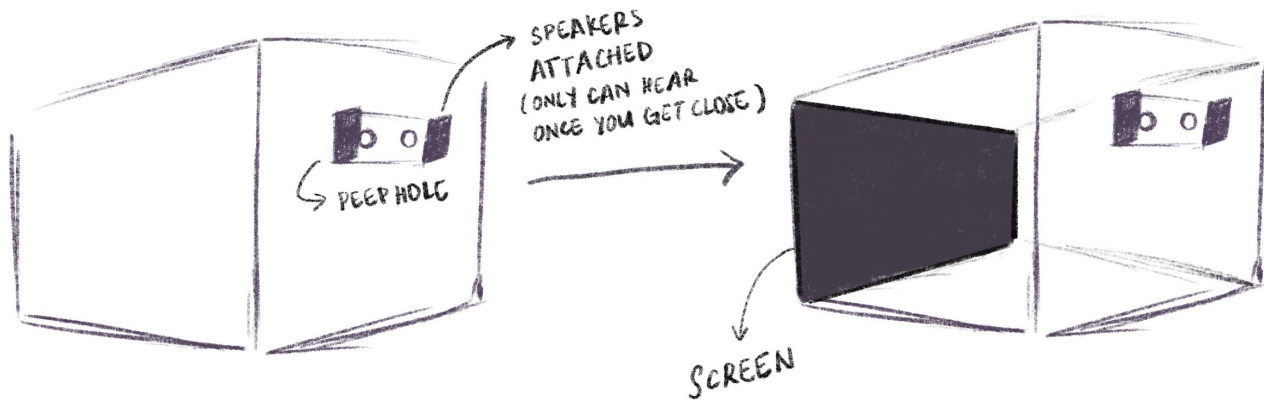
Possible execution methods

Physical object exhibition → sensor activated/ touch and react

Projection mapping on objects/ spaces

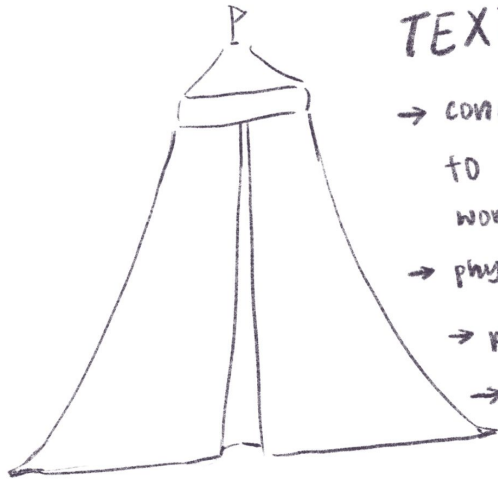
Space within a space

A collection of different spaces within a space → different narratives within each space



IDEA 1

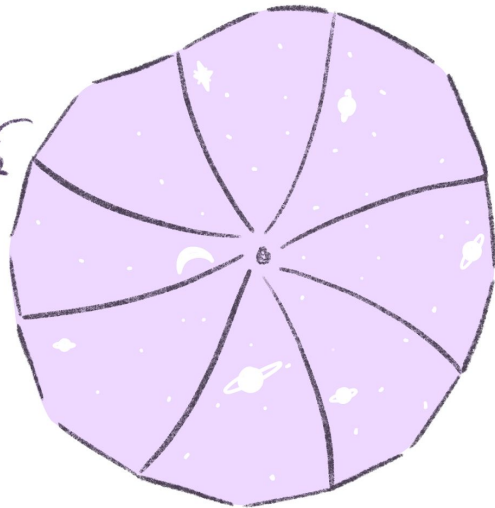
TEXTILE IMMERSION



↪ EXTERIOR

- concept of pillow forts & bringing them back to a time where kids "teleport" to another world w forts.
- physical / touch
- plain cloth as the structure
- stars & planets projected onto the interior

↪ INTERIOR



Thank you