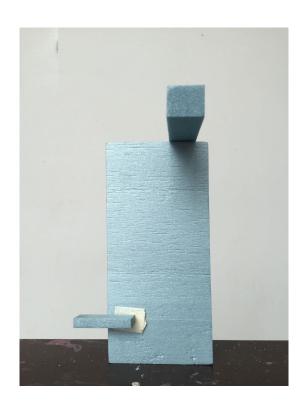
RECTILINEAR VOLUMES FOUNDATION 3D

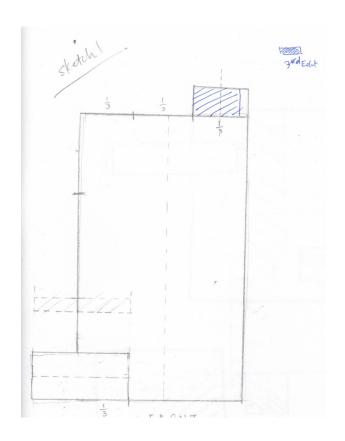
Amadea Low G07

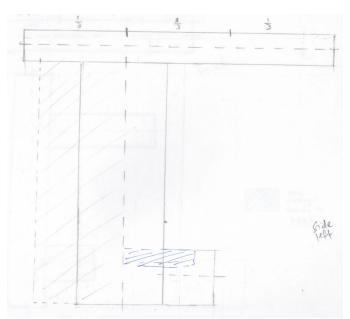




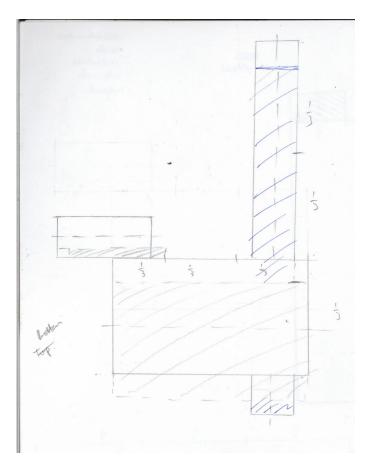


sketch model 1





Method: Wedging.
What went wrong?: The widths of the SD and SO were quite similar.
I wanted to further enhance it by making sure I played around with the thirds rule.

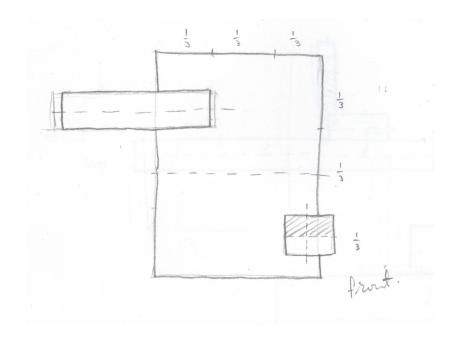


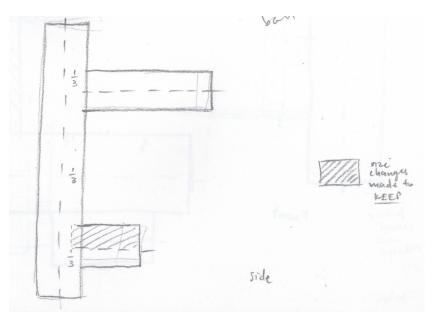


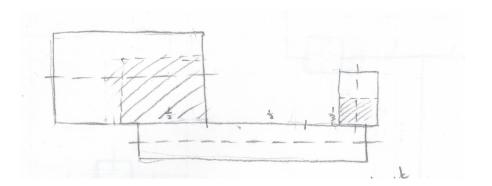




sketch model 2

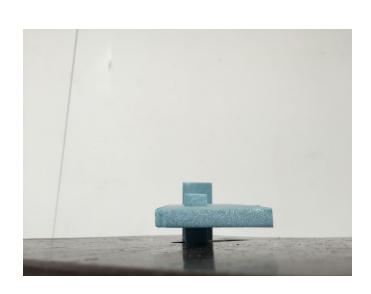






Method: Wedging Overview: Initially the SD and SO widths were very similar, so I decided to reduce the SO's width to make a bigger difference. The SD (as seen on the left) was intially to big and long as it was very similar to the D. Thus I decided to reduce it. The difference can be seen in the 3D model.

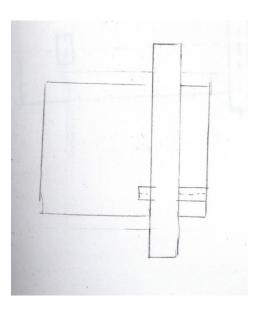




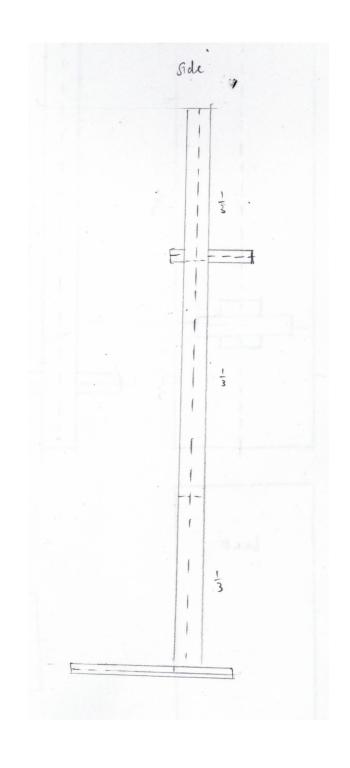


sketch model 3

Front

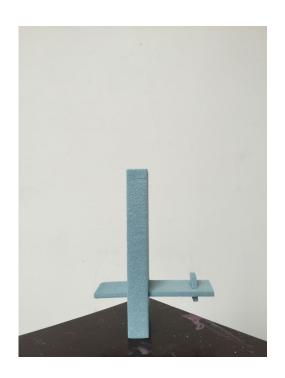


I think this is my most successful model as the *D*, *SD* and *SO* are almost there. I have rectified small aspects of this model which I will be using for my final model

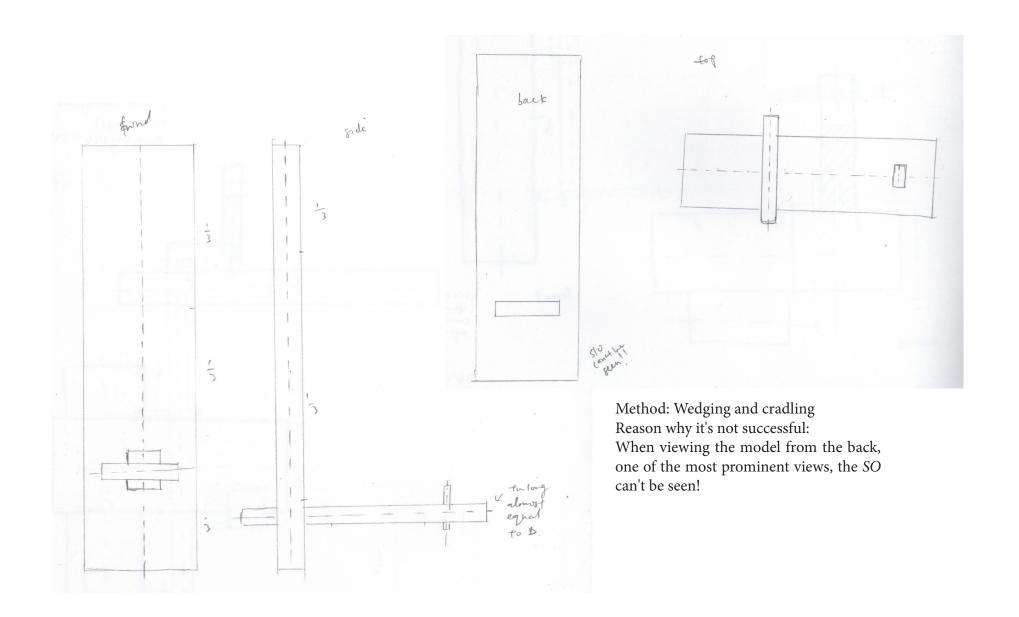






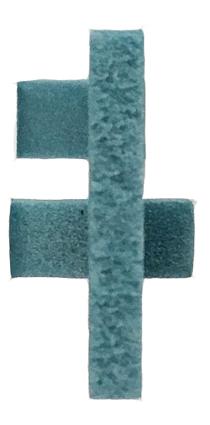


sketch model 4 (unsuccessful)

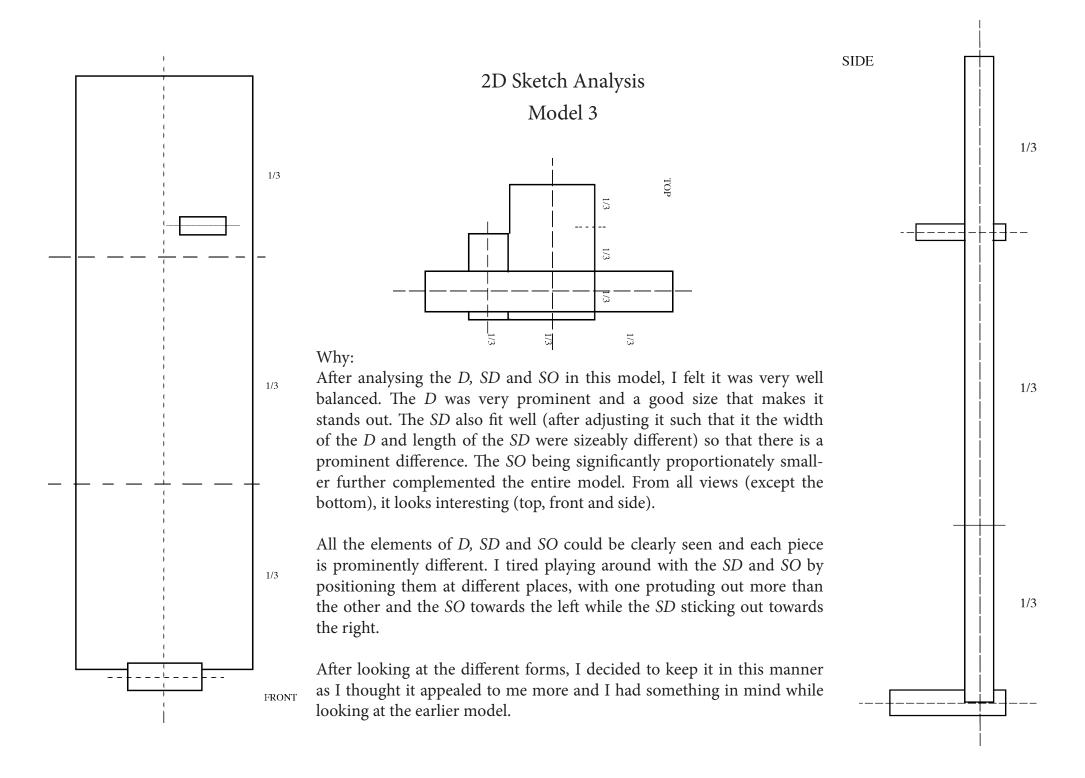


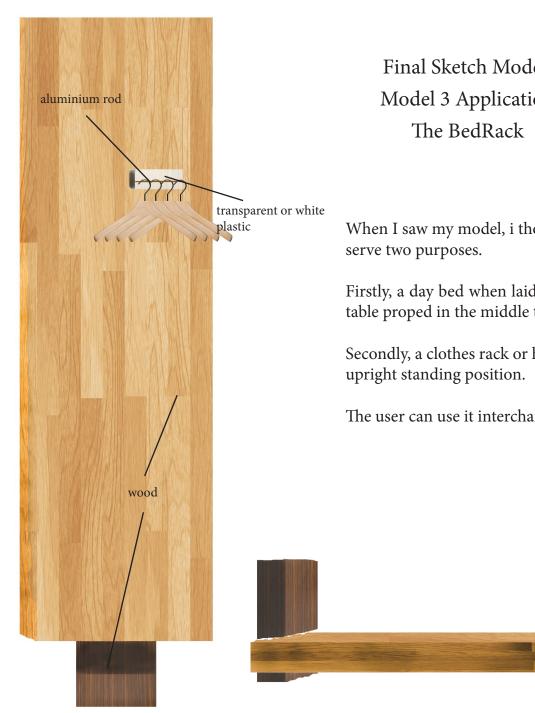


Final Sketch Model: Model 3









Final Sketch Model: Model 3 Application

When I saw my model, i thought, with a light material, this model could

Firstly, a day bed when laid horizontally, the SO will be a small bed site table proped in the middle to put things.

Secondly, a clothes rack or hanger when it's in the

The user can use it interchangably and it saves alot of space.