

# Design Report

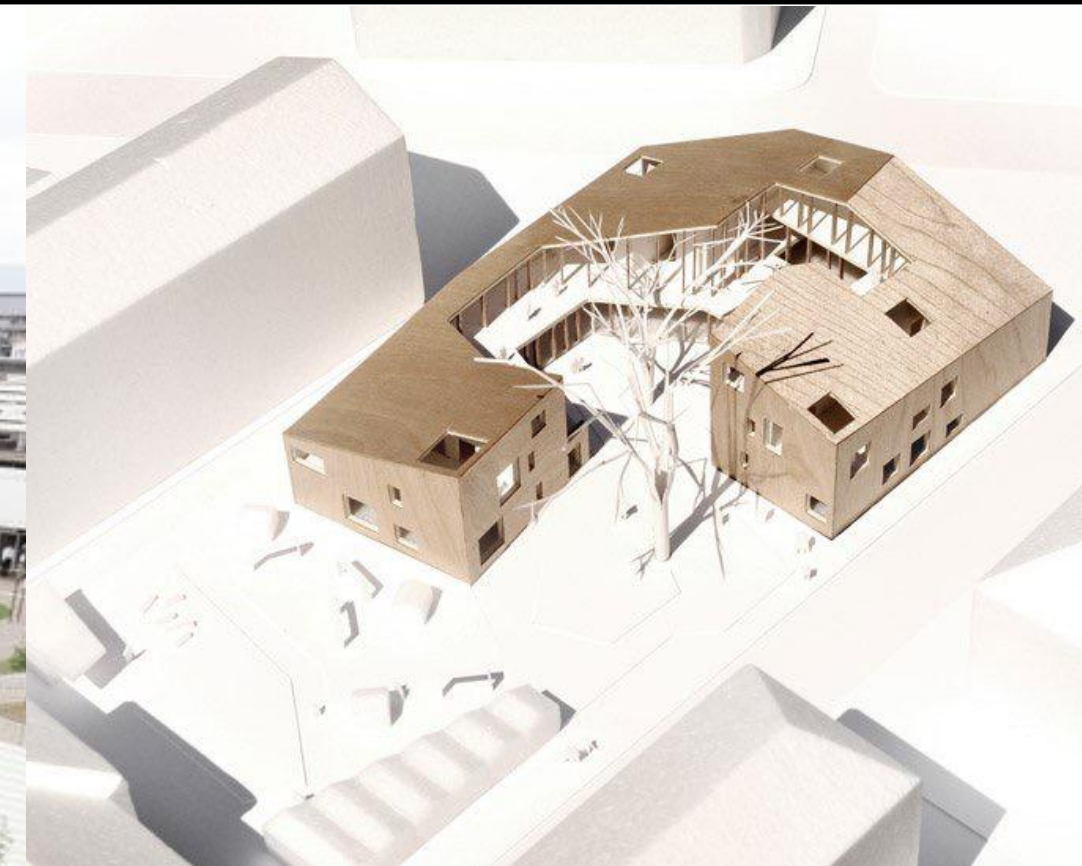
Yong Hui Min, Amanda

DN 1011	Form & Visualisation	Design Report	24 April 2019
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# Design Inspirations

Here are some spaces I have been influenced by.









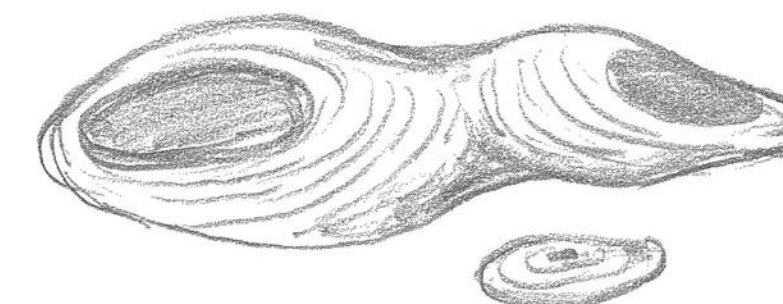
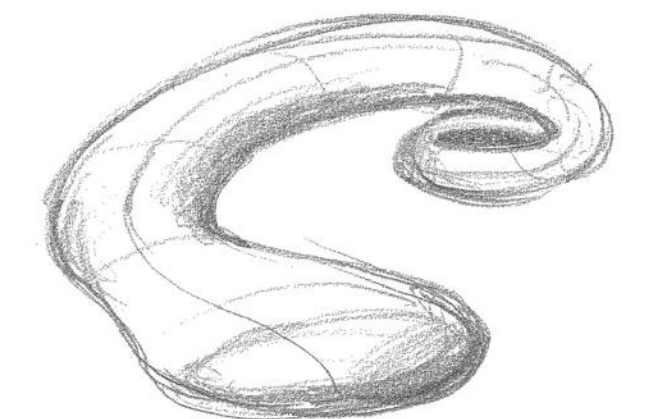
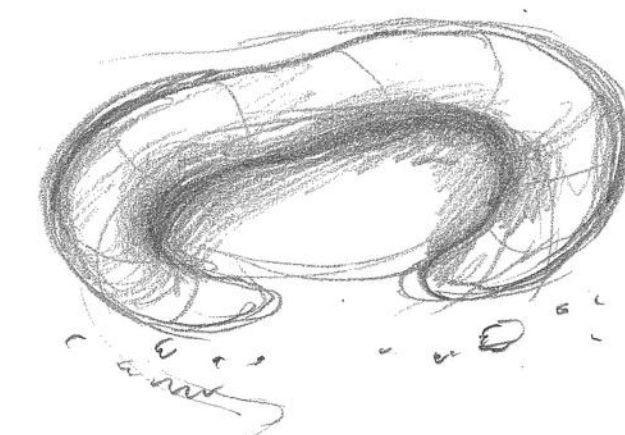
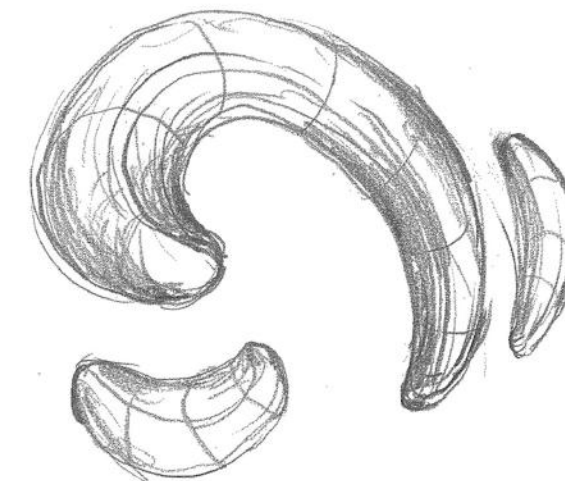
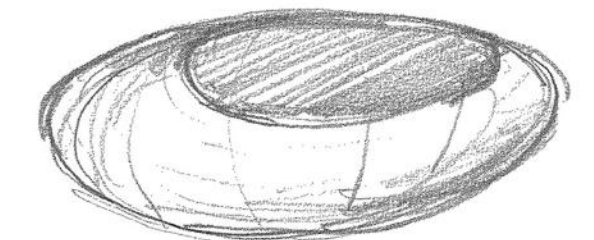
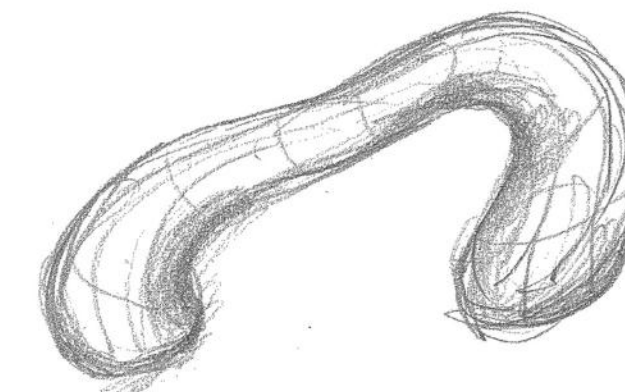
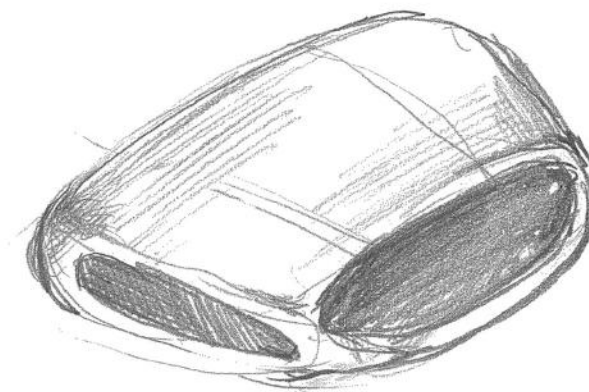
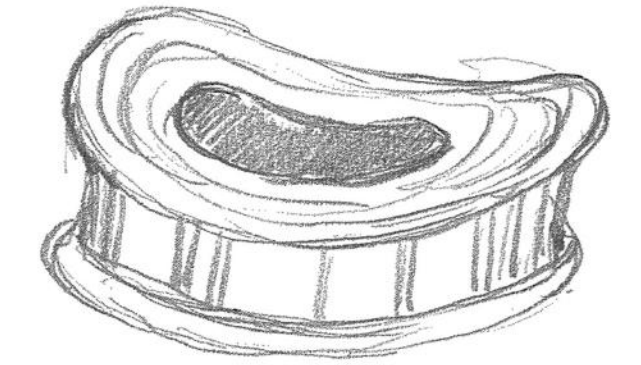
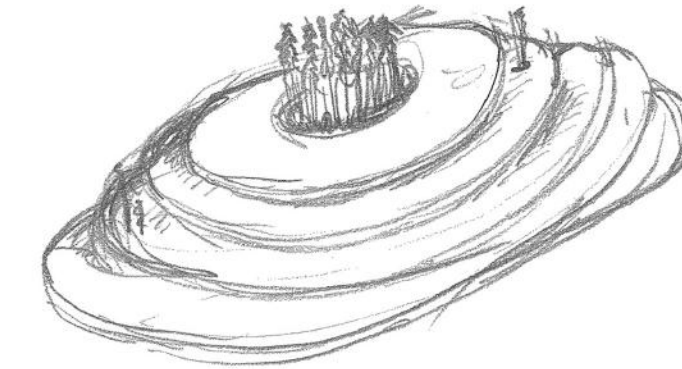
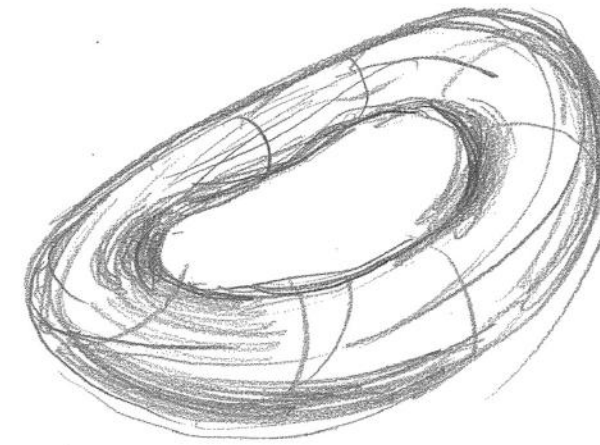
# Design Inspirations

I was inspired by many Japanese architectural designs that incorporated minimalistic shapes and nature elements. I was plaza inspired by Nendo's public space "CoFuFun" in Nara, Japan. The space was a plaza that included cafés, meeting spaces, and play areas that would allow users to work and play,

Similarly, I wanted to create a public space that would not only be functional but also a place where one could simply relax and immerse with nature.

# Ideation Sketches

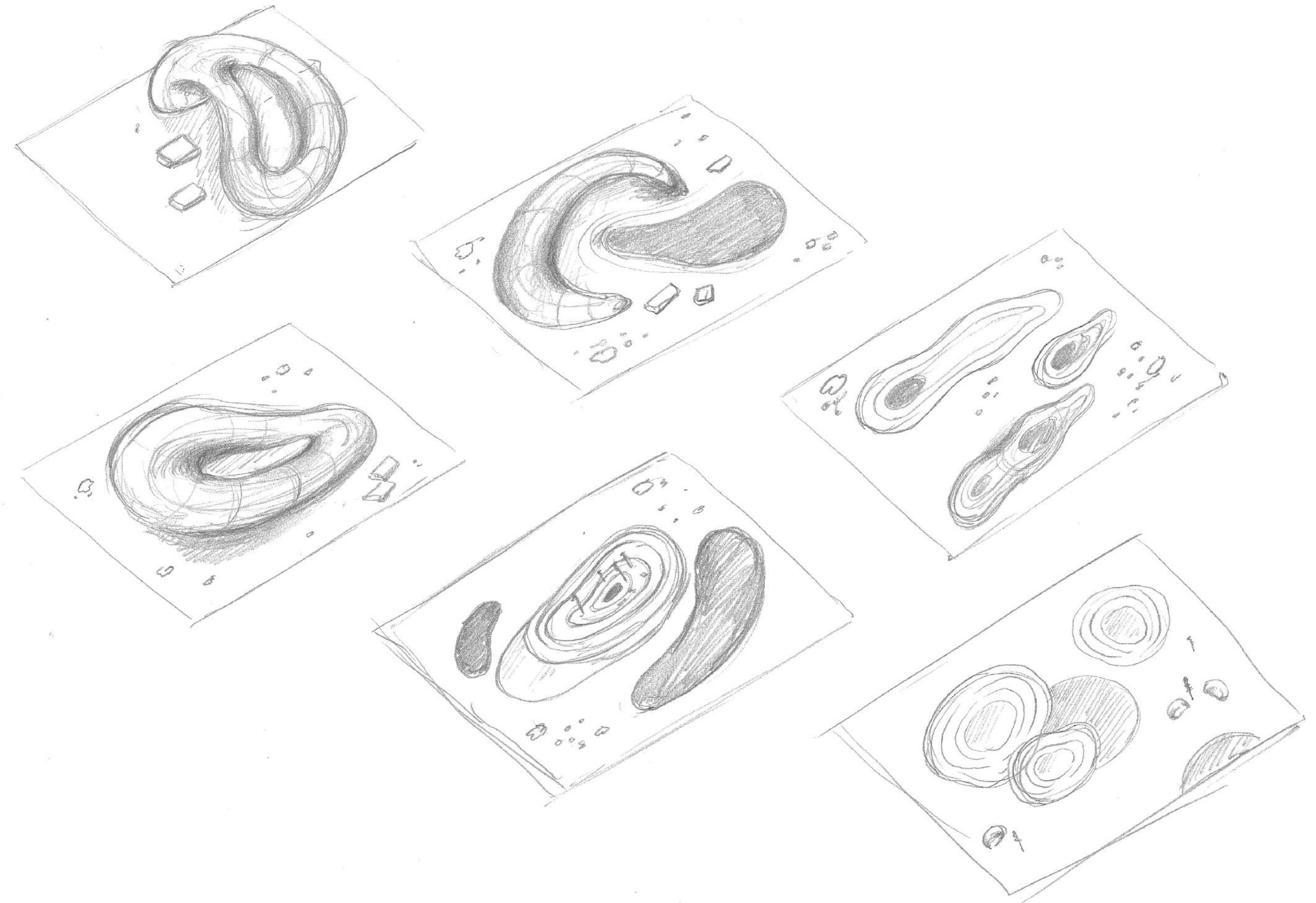
Here are some sketches that  
explore possible building  
shapes and styles





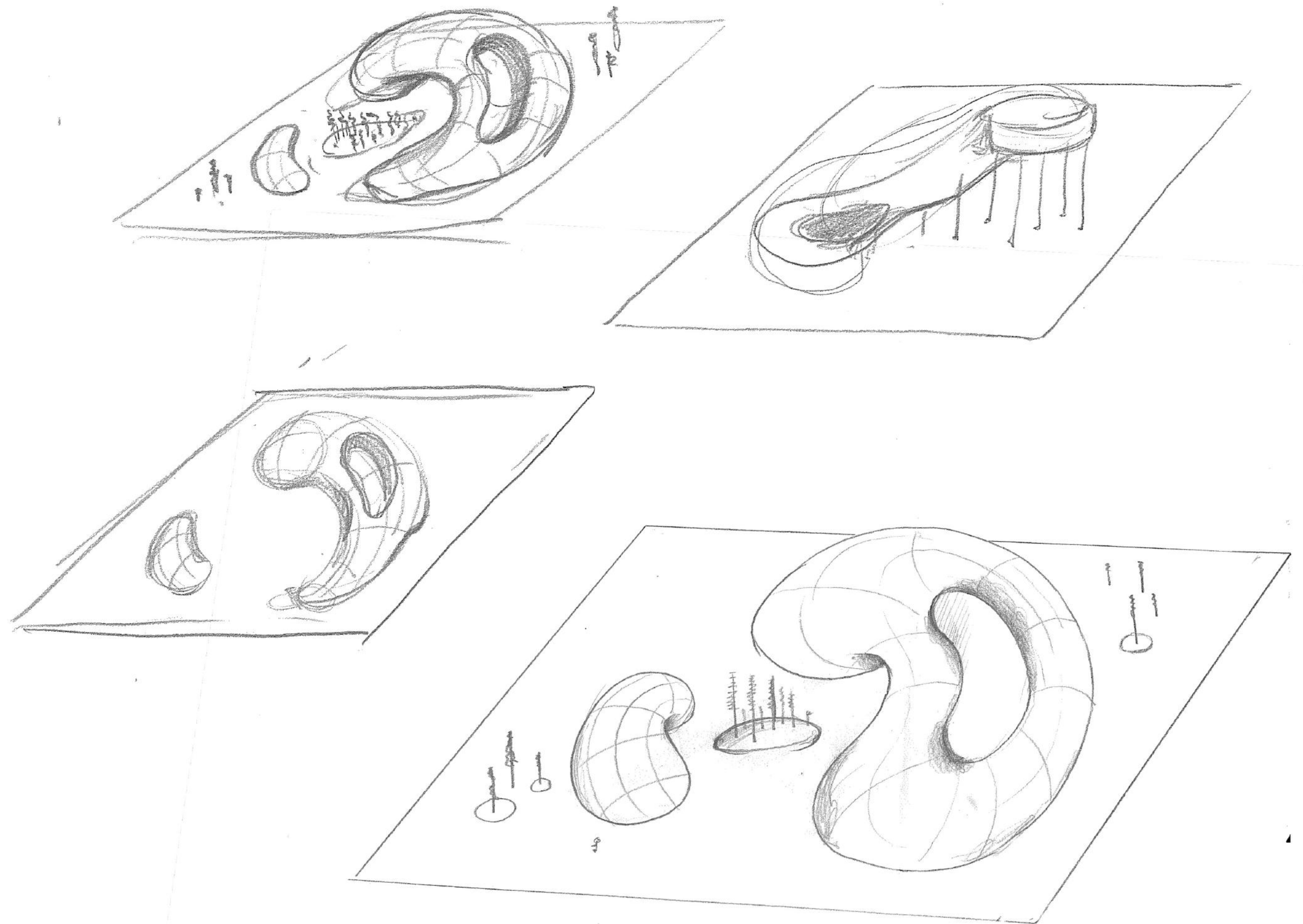
# Ideation Sketches

I also looked into different architectural layouts and elements for the space



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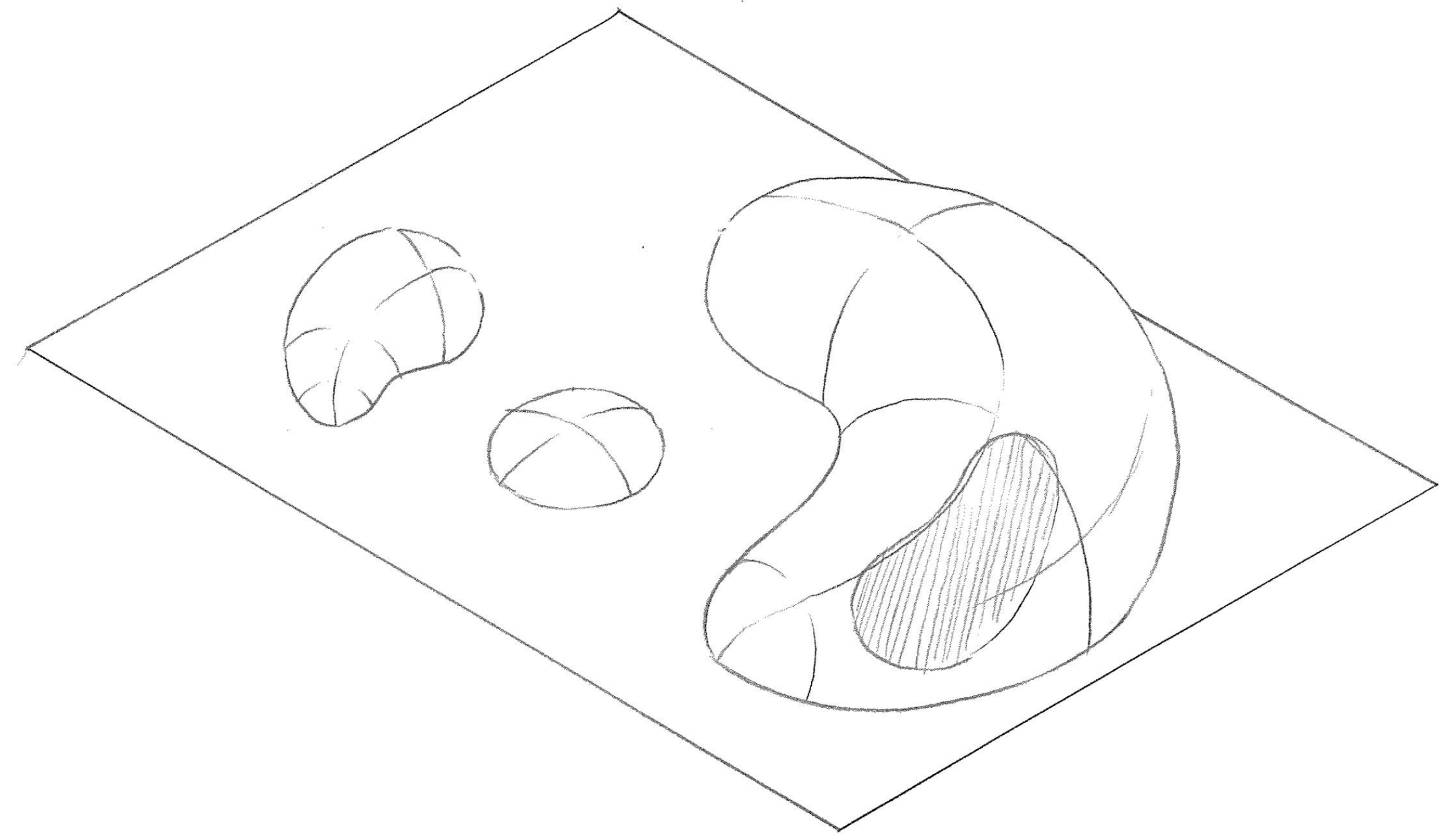
This is a top view sketch of  
the more final layouts, guess  
what I chose...





# Isometric Drawings

Here's the isometric drawing of my final space layout!





# Model Making

Some process shots of the making process, blood sweat and tears



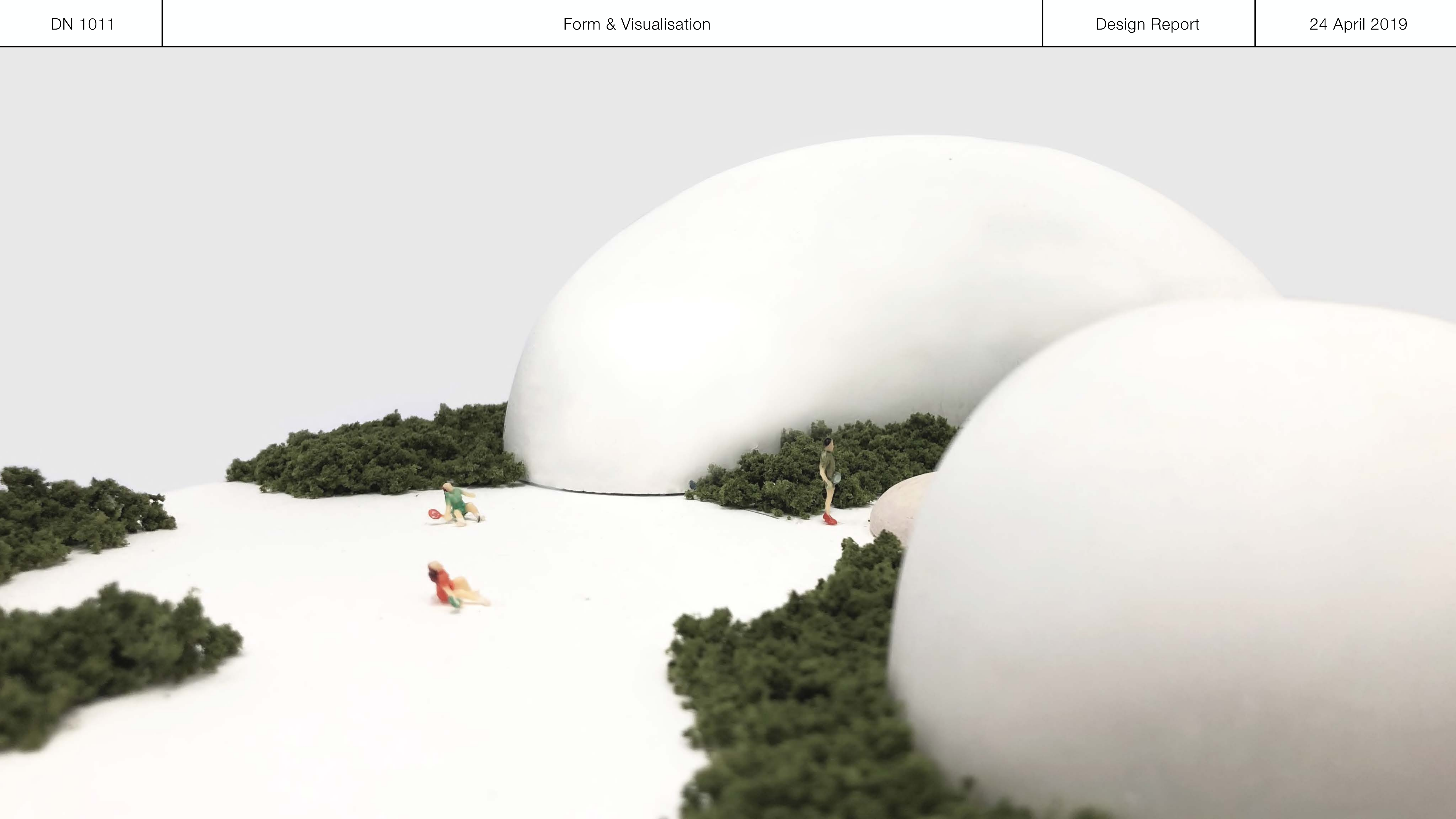


# Final Model

This is my final model, “In”.  
“In” is a public space  
encompassed by nature.













# Final Model

“In”, like its name, encourages people to come in and immerse themselves with nature and design.

The two organic shaped buildings in “In”, were created with a minimalist style and approach in order for them to stay subtle, giving the exterior nature elements the main focus of the space.

The larger building in “In” is an Environment Design museum that will exhibit and feature design works of environmental sustainability, while the small building will be a reception space. The exterior area is meant for the people to simply enjoy the natural elements while relaxing.



# Overall Reflection

After many sleepless nights and sore arms from shaving foam, I am pretty satisfied with my design!

I did have a few challenges along the way, like drawing curves in the isometric drawing as well as creating the overall shape and having to redo it multiple time but it was a fruitful process and I had a fun time doing it.

Dabbling in spatial design has allowed me to see a whole new field of design whilst search for inspiration. I feel that I have gained a wider insight and appreciation for designing spaces.



# Thank You

And have a nice day