Sensory Enhancement

- Imagining the spectrum of senses and the potential future of using senses
- Example, devices that offer a new perspective to experience the environment
- 3 - 5 Digital + analog devices
- "Cabinet of Curiosities"
- **Skills:** crafting, 3D printing, TouchDesigner?, microcontrollers
- **Milestones:** these 3 weeks or so to spam research and doing small scale prototypes, and also to purchase the things I may need to kickstart things. Within the semester to develop finish my concept and to have ugly working prototypes. I'll plan more along the way...