

# FOUNDATION 4D FINAL PROJECT PROPOSAL

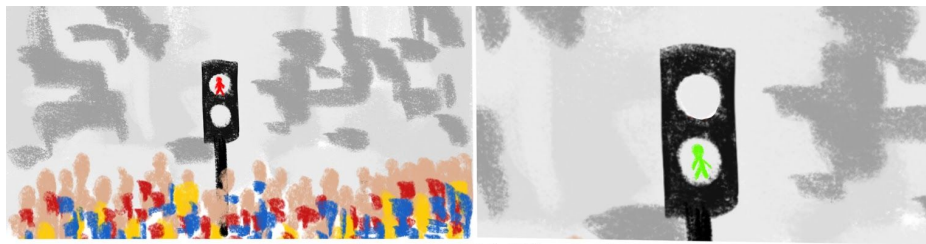
## POETICS OF TIME

### PROJECT TITLE: Day & Night

My project is about how experienced time in the day and night differ. In the day, with much movement and action around us, such as people and cars moving, time feels compressed. The motion of an object from Point A to Point B is an indicator to us that time has passed. In the night however, things almost come to a standstill. There is not much movement except for the city lights, which are constant. Even if these lights change, they are a loop - the end point will always be the starting point. This makes it hard for us to gauge the passing of time, and the time in the night feels stretched out.

This project is a new concept, and through it I hope to communicate the way I experience time in the day and in the night, and to spark discussion about the way others experience the same times.

### VIDEO STORYBOARD SKETCH



INTRODUCTORY SHOT - TRAFFIC LIGHT, RED → GREEN



CUTS OF CLIPS - PEOPLE → CARS → FOOTSTEPS



CLIPS OF LAMPS AT ZEBRA CROSSINGS

## SPECIFICATIONS OF THE PROJECT

**Medium:** Video Projection

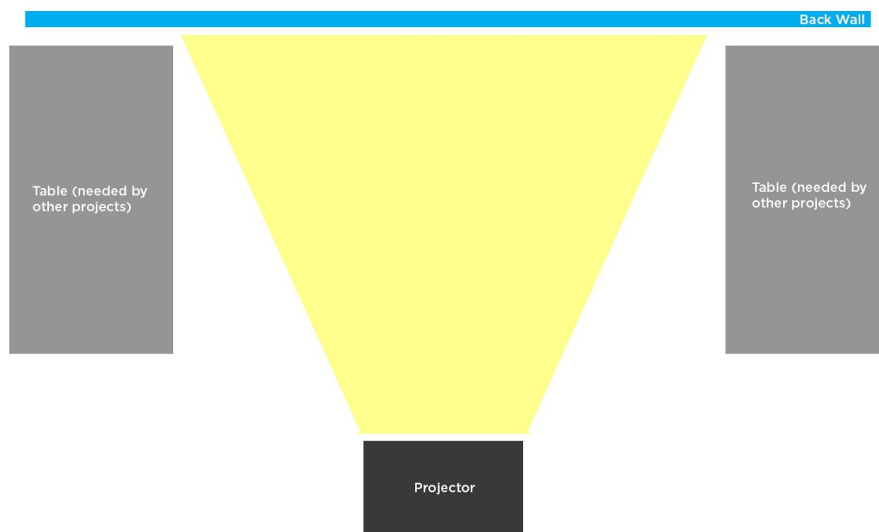
**Duration:** 1 min, 12 sec

**Location:** Foundation 4D Classroom, Back Wall

I will be using a projector, connected to a laptop which will play the video. The projector will sit on top of a stool and it will project the video onto the back wall of the classroom. The audience may sit or stand wherever they like, as long as they do not block the projection.

## SET-UP VIEWS

TOP VIEW



BACK VIEW

