

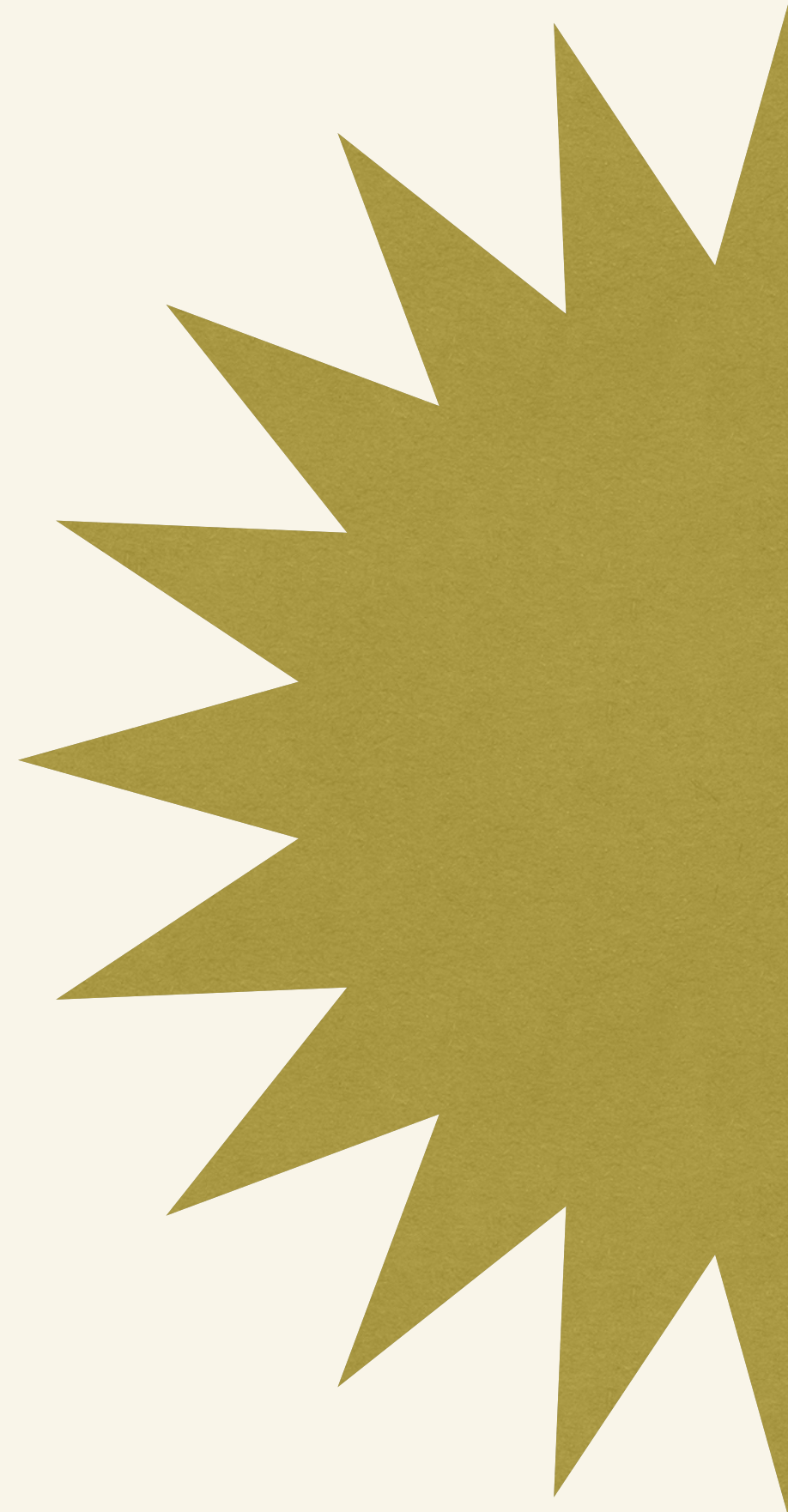
COG IN THE MACHINE

a series of illustrated
scenes picturing a dialogue
of our posthuman future

* abstract

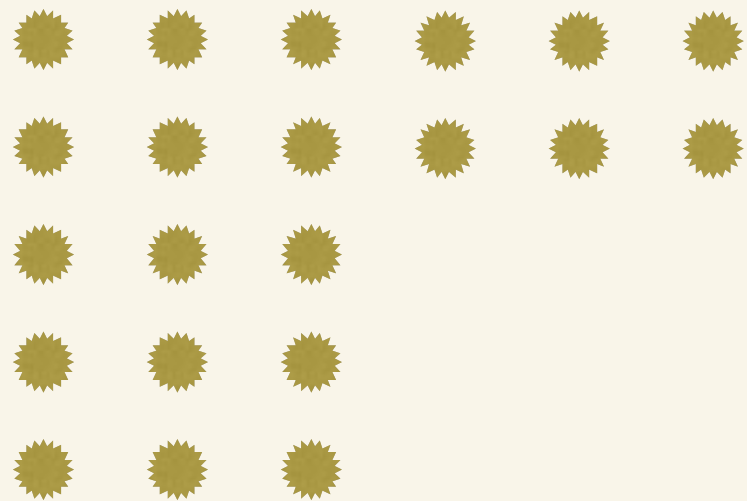
‘**Cog in the Machine**’ is an illustrative study that aims to contribute to the narrative and dialogue surrounding biotechnology and posthumanism through visual arts, as a way of posing its own set of speculations and visualisations of the future.

It aims to manifest in a series of illustrated scenes that paints a dialogue of our posthuman future



keywords:
speculative,
posthuman,
biotechnology,
cyborg, ethics

according to michel
carrouge, "the mythical
mana has passed down from
the ancient kingdoms of
nature (human, animal,
vegetable, mineral) to the
mechanical kingdom"



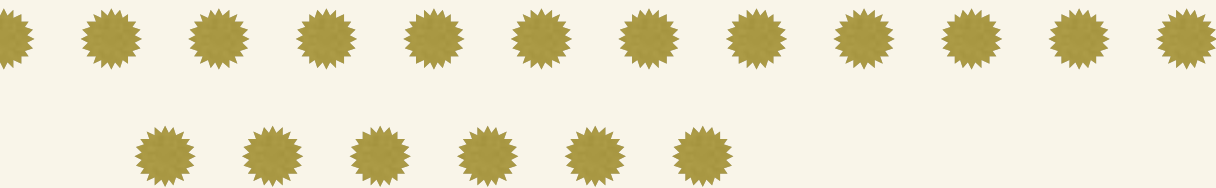
* man
created
the
machine,
but is
man still
master?

*defining posthuman

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The dialogue surrounding the term 'posthuman' is a broad and chaotic one comprising of opposing views regarding our increasingly tangled relationship with technology.

These views often raise questions about our place as humans in the universe and the changes we might face in the near future.

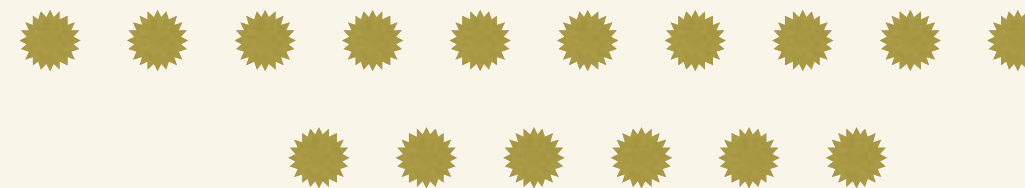


* according to fukuyama -

defining
posthuman

Political scientist Francis Fukuyama, who has written on biotechnology and posthumanism, warns that by messing with the human genome in order to enhance intelligence or physique or other desirable qualities, we might "lose our humanity – that is, some essential quality that has always underpinned our sense of who we are and where we are going," and that "human nature is fundamental to our notions of justice, morality and the good life".

('Our Posthuman Future - Consequences of the Biotechnology Revolution')



* Do we *want* to share our humanity with man-made machines? Do we really want them to think and behave like we do—to mimic our most meaningful intimacy?

Sharing Our Humanity
with Robots: What Does
It Mean To Be Human? by
Fabienne Gou-Baudiment

* The discussion remains mired at a relatively abstract level about the ethics of procedures like cloning or stem cell research, and divided into one camp that would like to permit everything and another camp that would like to ban wide areas of research and practice.

Our Posthuman Future:
Consequences of the
Biotechnology Revolution
by Francis Fukuyama

* The broader debate is of course an important one, but events are moving so rapidly that we will soon need more practical guidance on how we can direct future developments so that the technology remains man's servant rather than his master.

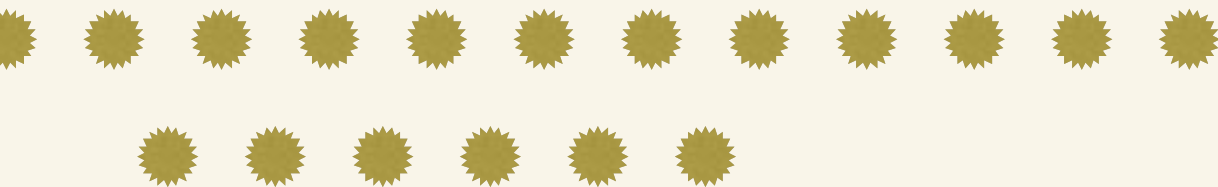
Our Posthuman Future:
Consequences of the
Biotechnology Revolution
by Francis Fukuyama

* according to wolfe-

defining
posthuman

American writer Cary Wolfe defines 'posthuman' as a set of questions confronting us, and a way of dealing with those speculations, when we can no longer rely on "the human" as an autonomous, rational being who provides an objective point for knowing about the world.

(What is Posthumanism? by Cary Wolfe)

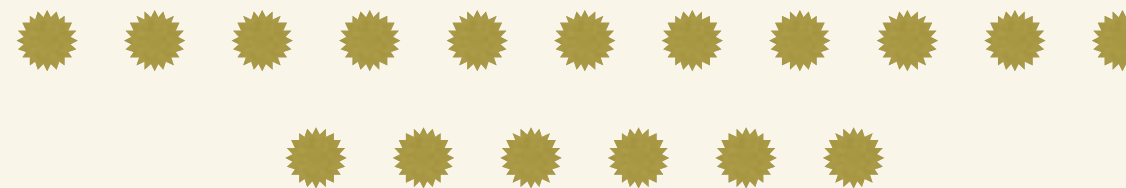


* according to heidegger-

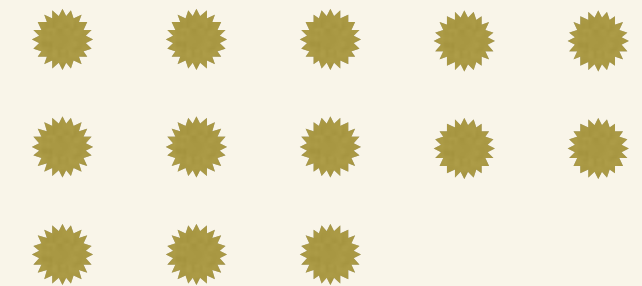
defining
posthuman

German philosopher Martin
Heidegger also argues that
technology can provide answers as
to how we understand what's
around us and that it shouldn't be
positioned as "other" or separate
from the human.

(The Question Concerning Technology)



* posthuman today



We can therefore say that posthuman is not a fixed idea, but a growing condition surrounding man's bond with technology.

blade runner,
ex machina,
black mirror

Though this condition has been commonly portrayed in science-fiction film and literature, it has also revealed itself in new media works by performance artists, whose bodies altered by cybernetics are known as cyborgs or transhuman.

Neil Harbisson

We will stop
using technology
as a tool and
we'll start using
technology as
part of the body



✱ cyborg who has an antenna implanted in his skull to extend his senses and 'hear' colour

Moon Ribas

I want to
perceive
movement in a
deeper way



cyborg with a tiny magnet near the crook of her elbow that allows her to feel all tremors and earthquakes anywhere on earth, in real time.

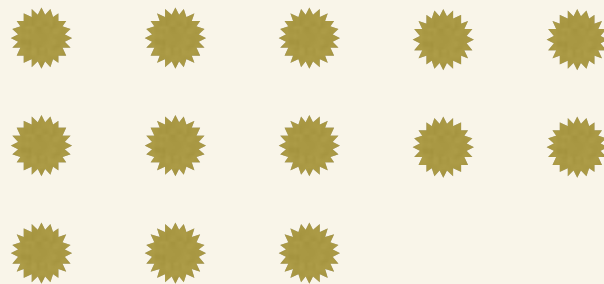




* study aims

1. To bridge the worlds of visual arts and engineering/science
2. To compare the truths of researched-based facts and studies with perceptions of science fiction in literature and film
3. To contribute to the dialogue on the ethics of these biotechnological advancements as a visual artist

* research questions



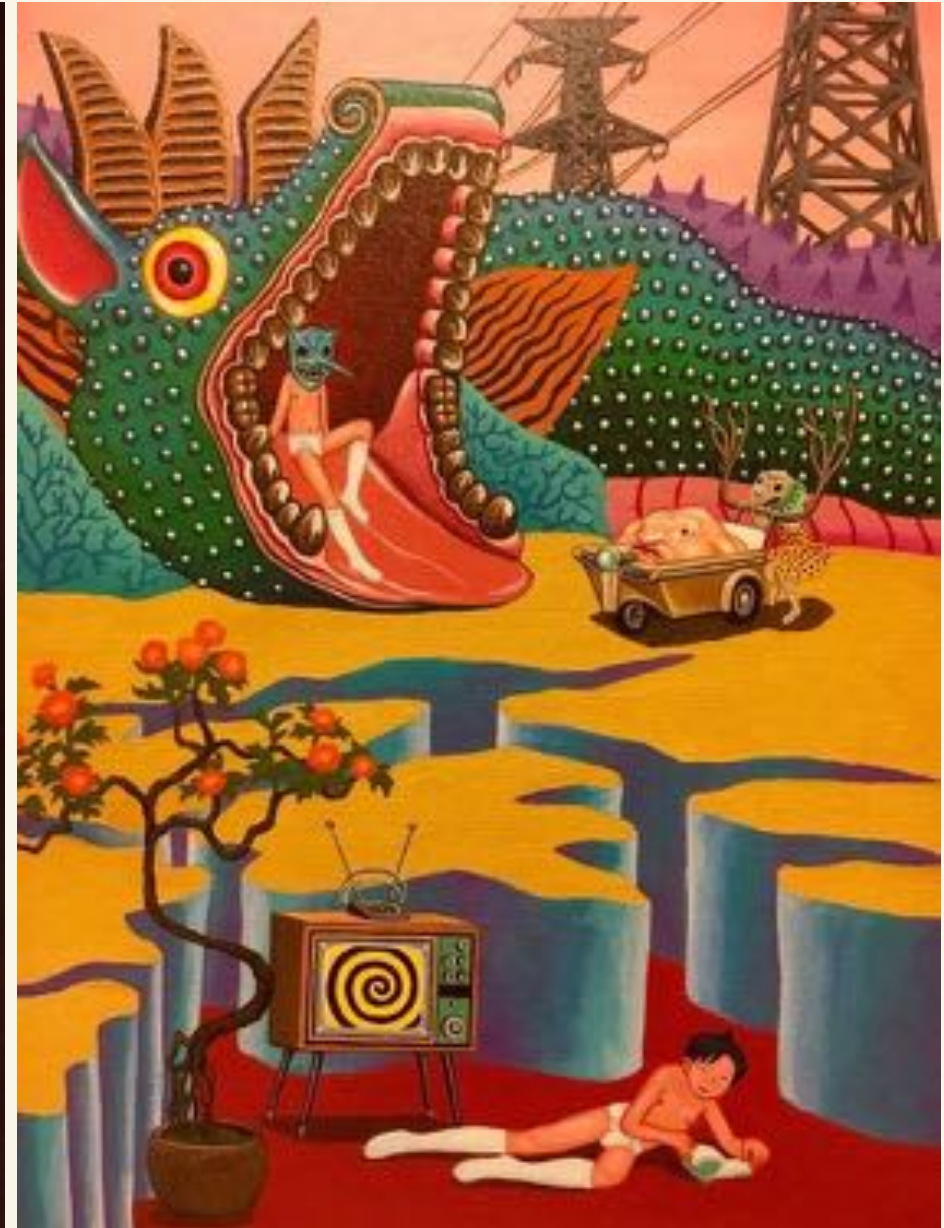
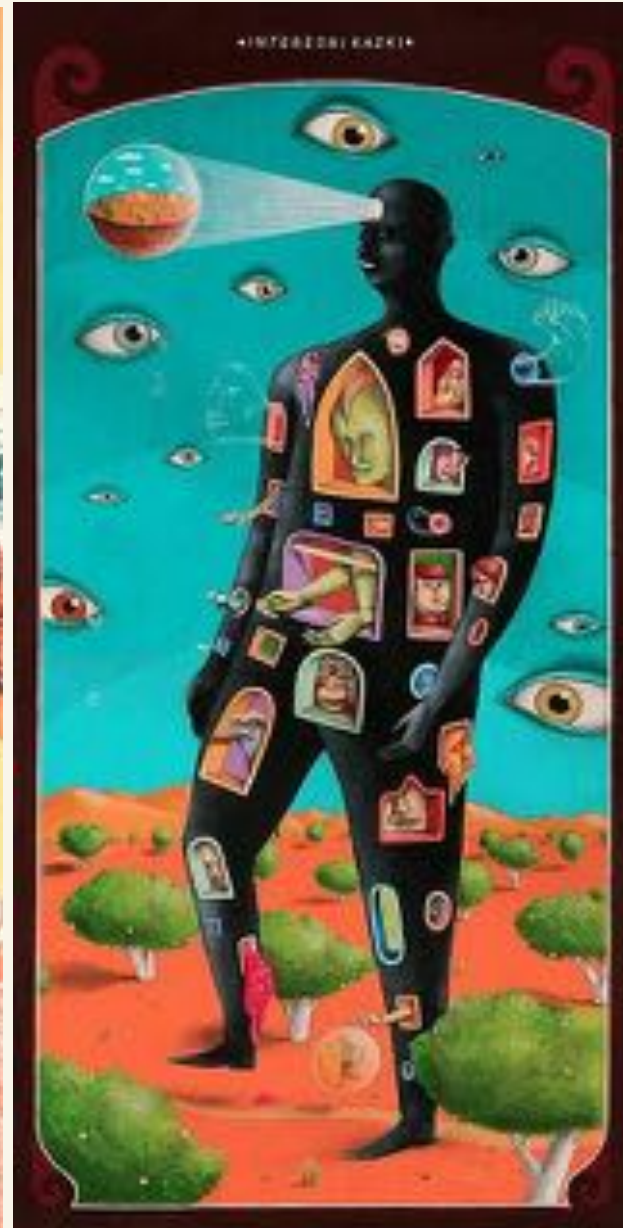
research will be carried out mainly through:

- factual articles and books
- film, literature and existing cyborg artists
- possible interviews with biotech experts

- 1) How have posthuman ideologies revealed itself in contemporary art?
- 2) What are the implications of the developing advancements in biotechnology?
- 3) How can visual artists contribute to the dialogue of posthumanism?

* art direction

surrealist and painterly (psychedelic) - rough moodboard



* milestones

2020	SEPT	Complete readings, re-watching of films, formulate narrative
	OCT	Experiment with art styles and set style
	NOV	Complete narrative, begin execution
	DEC	Simultaneously work on thesis structure
2021	JAN	Complete first draft for review
	FEB	1st review and refinement
	MAR	2nd review and refinement
	APR	Complete of project, work on thesis

BIBL IO GRA PHY

1. Sharing Our Humanity with Robots: What Does It Mean To Be Human? by Fabienne Gou-Baudiment
2. Our Posthuman Future: Consequences of the Biotechnology Revolution by Francis Fukuyama
3. What is Posthumanism? by Cary Wolfe
4. The Question Concerning Technology by Martin Heidegger
5. Do Androids Dream of Electric Sheep? (1968)
Phillip K. Dick [Blade Runner (1982), 2049]
6. Ex Machina (2014) – Alex Garland