Ib

New game
Continue
Exit

Ib

◈ A game created in rpgmaker by Kuori then translated.

◈ Multiple endings (rhizome):

→which means that depending on what you choose your ending will vary.

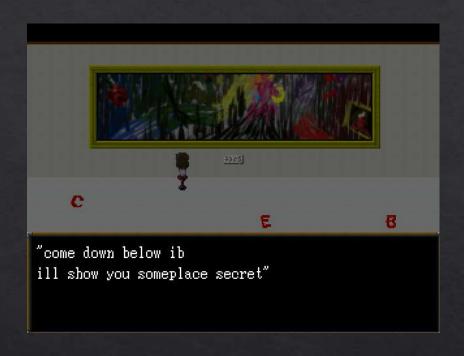◈ The paintings in the game all have a certain meaning or use in the game.

Characters

- Ib :
  - Main Character
- Gary:
  - Main Character's Friend who also gotten trapped in the painting
- Mary:
  - "Villain" in a way

Environmental storytelling

◈ The game has the look of a traditional RPG game, which means it is highly pixelated

◈ Uses the overall atmosphere to intimidate audiences

◈ Different zones have different colours.

◈ Some paintings are disturbing on their own

"come down below ib
ill show you someplace secret"

Story

❖ It is about a nine year old girl named Ib who went to an art gallery([Guertena Art Gallery](#)) with her parents, and when she looked at one of the paintings in the gallery, got transported into the painting. There, she met Gary and Mary who became her friends. She and her friends navigate the gallery while avoiding getting captured by the paintings.

❖ Spoiler:

  ❖ In the game if you manage to find her original form Mary is actually a painting and she either tried to trap Ib or become a real child.

  ❖ Roses symbolise the character's life in game.

  ❖ By performing certain actions, some of the characters or all of the characters are killed or captured. There isn't a ending where they all manage to live. The characters may even become crazy or dazed in the end. The main ending(good ending) is probably the one called "promise of reunion" where both Ib and Gary are sent back and both with memories of the event.

Why the game is intriguing

◈ People want to experience the different endings

◈ A natural liking to thrills.

Reference

- http://emertainmentmonthly.com/index.php/look-artists-mind-rpgmaker-horror-games-ib/

- http://ibgame.wikia.com/wiki/Ib

- http://www.vgperson.com/games/ib.htm